DATA MINING 2 Anomaly & Outliers Detection

Riccardo Guidotti

a.a. 2020/2021

Slides edited from Tan, Steinbach, Kumar, Introduction to Data Mining and from Kriegel, Kröger, Zimek Tutorial on Outlier Detection Techniques



What is an Outlier?

Definition of Hawkins [Hawkins 1980]:

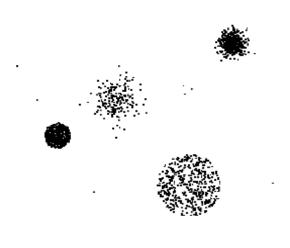
 "An outlier is an observation which deviates so much from the other observations as to arouse suspicions that it was generated by a different mechanism"

Statistics-based intuition

- Normal data objects follow a "generating mechanism", e.g. some given statistical process
- Abnormal objects deviate from this generating mechanism

Anomaly/Outlier Detection

- What are anomalies/outliers?
 - The set of data points that are considerably different than the remainder of the data
- Natural implication is that anomalies are relatively rare
 - One in a thousand occurs often if you have lots of data
 - Context is important, e.g., freezing temps in July
- Can be important or a nuisance
 - 10 foot tall 2 year old
 - Unusually high blood pressure



Applications of Outlier Detection

Fraud detection

- Purchasing behavior of a credit card owner usually changes when the card is stolen
- Abnormal buying patterns can characterize credit card abuse

Medicine

- Unusual symptoms or test results may indicate potential health problems of a patient
- Whether a particular test result is abnormal may depend on other characteristics of the patients (e.g. gender, age, ...)

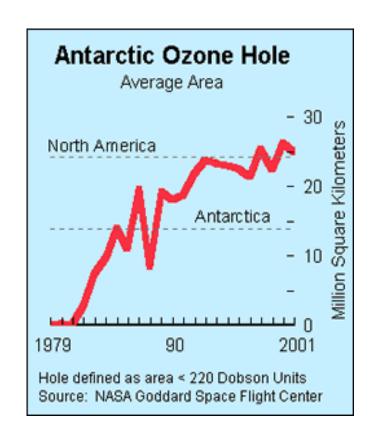
Public health

- The occurrence of a particular disease, e.g. tetanus, scattered across various hospitals of a city indicate problems with the corresponding vaccination program in that city
- Whether an occurrence is abnormal depends

Importance of Anomaly Detection

Ozone Depletion History

- In 1985 three researchers (Farman, Gardinar and Shanklin) were puzzled by data gathered by the British Antarctic Survey showing that ozone levels for Antarctica had dropped 10% below normal levels
- Why did the Nimbus 7 satellite, which had instruments aboard for recording ozone levels, not record similarly low ozone concentrations?
- The ozone concentrations recorded by the satellite were so low they were being treated as outliers by a computer program and discarded!



Causes of Anomalies

- Data from different classes
 - Measuring the weights of oranges, but a few grapefruit are mixed in
- Natural variation
 - Unusually tall people
- Data errors
 - 200 pound 2 year old

Distinction Between Noise and Anomalies

- Noise is erroneous, perhaps random, values or contaminating objects
 - Weight recorded incorrectly
 - Grapefruit mixed in with the oranges

- Noise doesn't necessarily produce unusual values or objects
- Noise is not interesting
- Anomalies may be interesting if they are not a result of noise
- Noise and anomalies are related but distinct concepts

General Issues: Number of Attributes

- Many anomalies are defined in terms of a single attribute
 - Height
 - Shape
 - Color
- Can be hard to find an anomaly using all attributes
 - Noisy or irrelevant attributes
 - Object is only anomalous with respect to some attributes
- However, an object may not be anomalous in any one attribute

General Issues: Anomaly Scoring

- Many anomaly detection techniques provide only a binary categorization
 - An object is an anomaly or it isn't
 - This is especially true of classification-based approaches
- Other approaches assign a score to all points
 - This score measures the degree to which an object is an anomaly
 - This allows objects to be ranked
- In the end, you often need a binary decision
 - Should this credit card transaction be flagged?
 - Still useful to have a score
- How many anomalies are there?

Other Issues for Anomaly Detection

- Find all anomalies at once or one at a time
 - Swamping
 - Masking
- Evaluation
 - How do you measure performance?
 - Supervised vs. unsupervised situations
- Efficiency
- Context
 - Professional basketball team

Variants of Anomaly Detection Problems

- Given a data set D, find all data points $\mathbf{x} \in D$ with anomaly scores greater than some threshold t
- Given a data set D, find all data points x ∈ D having the top-n largest anomaly scores

 Given a data set D, containing mostly normal (but unlabeled) data points, and a test point x, compute the anomaly score of x with respect to D

Model-Based Anomaly Detection

Build a model for the data and see

- Unsupervised
 - Anomalies are those points that don't fit well
 - Anomalies are those points that distort the model
 - Examples:
 - Statistical distribution
 - Clusters
 - Regression
 - Geometric
 - Graph
- Supervised
 - Anomalies are regarded as a rare class
 - Need to have training data

Machine Learning for Outlier Detection

- If the ground truth of anomalies is available we can prepare a classification problem to unveil outliers.
- As classifiers we can use all the available machine learning approaches: Ensembles, SVM, DNN.
- The problem is that the dataset would be very unbalanced
- Thus, ad-hoc formulations/implementation should be adopted.

Additional Anomaly Detection Techniques

Proximity-based

- Anomalies are points far away from other points
- Can detect this graphically in some cases

Density-based

Low density points are outliers

Pattern matching

- Create profiles or templates of atypical but important events or objects
- Algorithms to detect these patterns are usually simple and efficient

Outliers Detection Approaches Classification

- Global vs local outlier detection
 - Considers the set of reference objects relative to which each point's "outlierness" is judged
- Labeling vs scoring outliers
 - Considers the output of an algorithm
- Modeling properties
 - Considers the concepts based on which "outlierness" is modeled

Global versus Local Approaches

 Considers the resolution of the reference set w.r.t. which the "outlierness" of a particular data object is determined

Global approaches

- The reference set contains all other data objects
- Basic assumption: there is only one normal mechanism
- Basic problem: other outliers are also in the reference set and may falsify the results

Local approaches

- The reference contains a (small) subset of data objects
- No assumption on the number of normal mechanisms
- Basic problem: how to choose a proper reference set

Notes

- Some approaches are somewhat in between
- The resolution of the reference set is varied e.g. from only a single object (local) to the entire database (global) automatically or by a user-defined input parameter

Labeling versus Scoring

- Considers the output of an outlier detection algorithm
- Labeling approaches
 - Binary output
 - Data objects are labeled either as normal or outlier

Scoring approaches

- Continuous output
- For each object an outlier score is computed (e.g. the probability for being an outlier)
- Data objects can be sorted according to their scores

Notes

- Many scoring approaches focus on determining the top-n outliers (parameter n is usually given by the user)
- Scoring approaches can usually also produce binary output if necessary (e.g. by defining a suitable threshold on the scoring values)

Model-based Approaches

Approaches classified by the properties of the underlying modeling

- Rational
 - Apply a model to represent normal data points
 - Outliers are points that do not fit to that model
- Sample approaches
 - Probabilistic tests based on statistical models
 - Depth-based approaches
 - Deviation-based approaches
 - Some subspace outlier detection approaches

Model-based Approaches

Proximity-based Approaches

- Rational
 - Examine the spatial proximity of each object in the data space
 - If the proximity of an object considerably deviates from the proximity of other objects it is considered an outlier
- Sample approaches
 - Distance-based approaches
 - Density-based approaches
 - Some subspace outlier detection approaches

Model-based Approaches

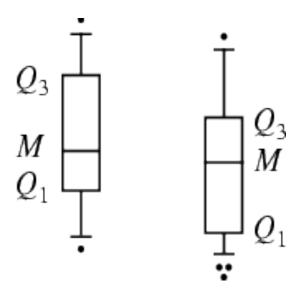
Angle-based approaches

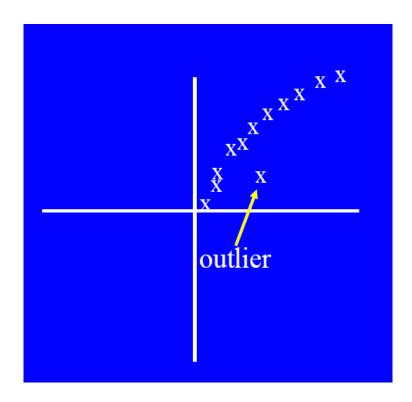
- Rational
 - Examine the spectrum of pairwise angles between a given point and all other points
 - Outliers are points that have a spectrum featuring high fluctuation

Visual Approaches

Boxplots or Scatter plots

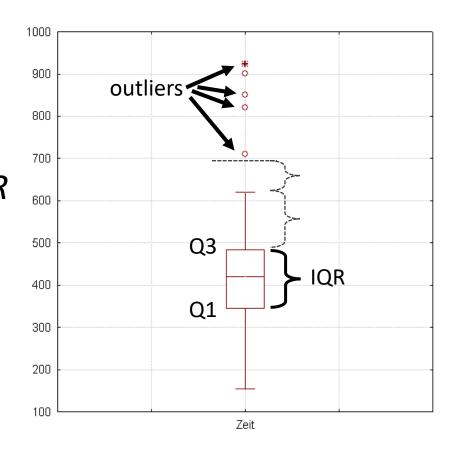
- Limitations
 - Not automatic
 - Subjective





From Visual Box-plot to Automatic Approach

- The IQR of a set of values is calculated as the difference between the upper and lower quartiles, Q3 and Q1. *IQR* = Q3 Q1
- x is an outlier if x < Q1 k IQR or x > Q3 + k IQR (generally k=1.5)
- In a boxplot, the highest and lowest occurring value within this limit are indicated by *whiskers* of the box and any outliers as individual points.



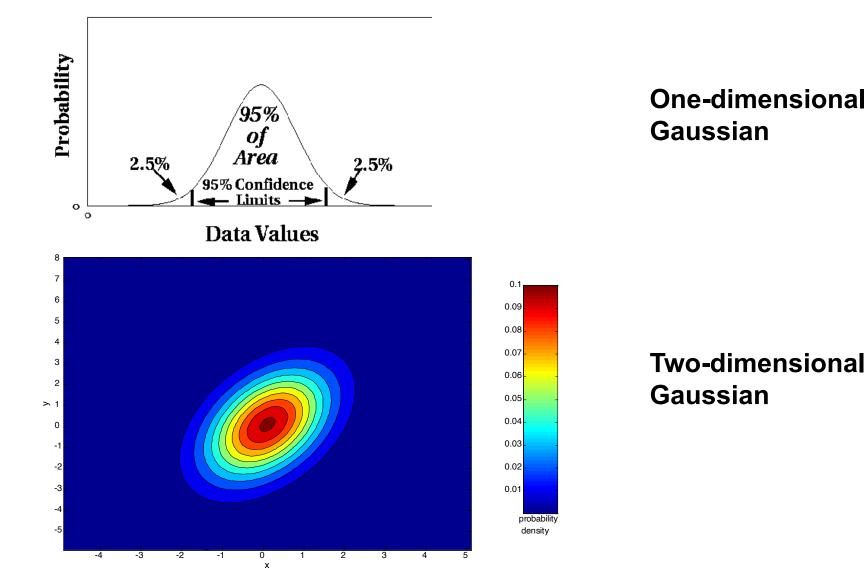
Statistical Approaches

Statistical Approaches

Probabilistic definition of an outlier: An outlier is an object that has a low probability with respect to a probability distribution model of the data.

- Usually assume a parametric model describing the distribution of the data (e.g., normal distribution)
- Apply a statistical test that depends on
 - Data distribution
 - Parameters of distribution (e.g., mean, variance)
 - Number of expected outliers (confidence limit)
- Issues
 - Identifying the distribution of a data set
 - Heavy tailed distribution
 - Number of attributes
 - Is the data a mixture of distributions?

Normal Distributions



Statistical-based – Grubbs' Test

- Detect outliers in univariate data
- Assume data comes from normal distribution
- Detects one outlier at a time, remove the outlier, and repeat
 - H₀: There is no outlier in data
 - H_A: There is at least one outlier
- Grubbs' test statistic:

$$G = \frac{\max \left| X - \overline{X} \right|}{S \quad \text{std dev}}$$

• Reject H₀ if:

$$G > \frac{(N-1)}{\sqrt{N}} \sqrt{\frac{t_{(\alpha/N,N-2)}^2}{N-2+t_{(\alpha/N,N-2)}^2}}$$

alpha significance t – Student's distribution

Statistical-based — Likelihood Approach

- Assume the data set D contains samples from a mixture of two probability distributions:
 - M (majority distribution)
 - A (anomalous distribution)
- General Approach:
 - Initially, assume all the data points belong to M
 - Let L_t(D) be the log likelihood of D at time t
 - For each point x_t that belongs to M, move it to A
 - Let L_{t+1} (D) be the new log likelihood.
 - Compute the difference, $\Delta = L_t(D) L_{t+1}(D)$
 - If Δ > c (some threshold), then x_t is declared as an anomaly and moved permanently from M to A

Statistical-based — Likelihood Approach

- Data distribution, $D = (1 \lambda) M + \lambda A$
- M is a probability distribution estimated from data
 - Can be based on any modeling method (naïve Bayes, maximum entropy, etc.)
- A is initially assumed to be uniform distribution
- Likelihood at time t:

$$L_{t}(D) = \prod_{i=1}^{N} P_{D}(x_{i}) = \left((1 - \lambda)^{|M_{t}|} \prod_{x_{i} \in M_{t}} P_{M_{t}}(x_{i}) \right) \left(\lambda^{|A_{t}|} \prod_{x_{i} \in A_{t}} P_{A_{t}}(x_{i}) \right)$$

$$LL_{t}(D) = \left| M_{t} \middle| \log(1 - \lambda) + \sum_{x_{i} \in M_{t}} \log P_{M_{t}}(x_{i}) + \middle| A_{t} \middle| \log \lambda + \sum_{x_{i} \in A_{t}} \log P_{A_{t}}(x_{i}) \right|$$

Strengths/Weaknesses of Statistical Approaches

Pros

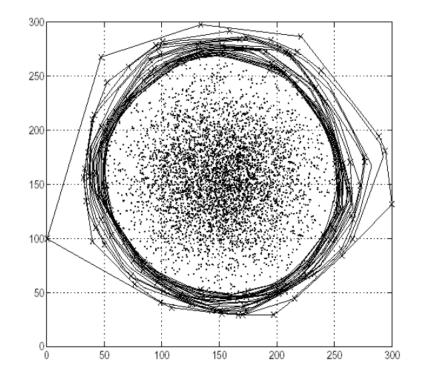
- Firm mathematical foundation
- Can be very efficient
- Good results if distribution is known

Cons

- In many cases, data distribution may not be known
- For high dimensional data, it may be difficult to estimate the true distribution
- Anomalies can distort the parameters of the distribution
 - Mean and standard deviation are very sensitive to outliers

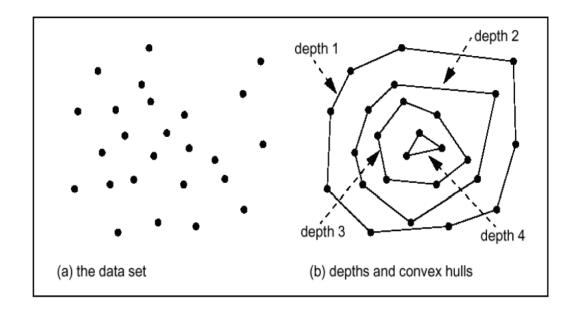
General idea

- Search for outliers at the border of the data space but independent of statistical distributions
- Organize data objects in convex hull layers
- Outliers are objects on outer layers
- Basic assumption
 - Outliers are located at the border of the data space
 - Normal objects are in the center of the data space



Model [Tukey 1977]

- Points on the convex hull of the full data space have depth = 1
- Points on the convex hull of the data set after removing all points with depth = 1 have depth = 2
- - ...
- Points having a depth ≤ k are reported as outliers



- Similar idea like classical statistical approaches (k = 1 distributions)
 but independent from the chosen kind of distribution
- Convex hull computation is usually only efficient in 2D / 3D spaces
- Originally outputs a label but can be extended for scoring easily (take depth as scoring value)
- Uses a global reference set for outlier detection
- Sample algorithms
 - ISODEPTH [Ruts and Rousseeuw 1996]
 - FDC [Johnson et al. 1998]

Deviation-based Approaches

Deviation-based Approaches

- General idea
 - Given a set of data points (local group or global set)
 - Outliers are points that do not fit to the general characteristics of that set, i.e.,
 the variance of the set is minimized when removing the outliers
- Basic assumption
 - Outliers are the outermost points of the data set

Deviation-based Approaches

Model [Arning et al. 1996]

- Given a smoothing factor SF(I) that computes for each I ⊆ DB how much the variance of DB is decreased when I is removed from DB
- With equal decrease in variance, a smaller exception set E is better
- The outliers are the elements of E ⊆ DB for which the following holds: SF(E) ≥ SF(I) for all I ⊆ DB

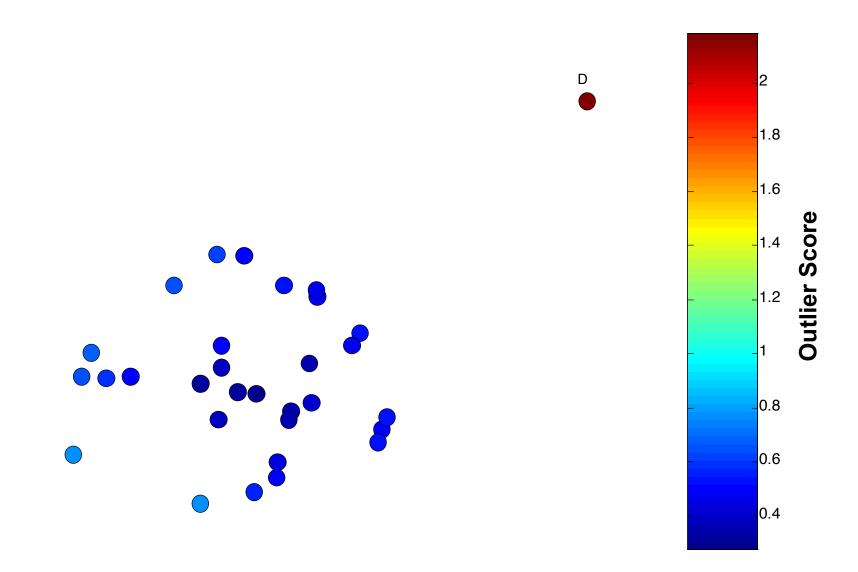
Discussion:

- Similar idea like classical statistical approaches (k = 1 distributions) but independent from the chosen kind of distribution
- Naïve solution is in O(2n) for n data objects
- Heuristics like random sampling or best first search are applied
- Applicable to any data type (depends on the definition of SF)
- Originally designed as a global method
- Outputs a labeling

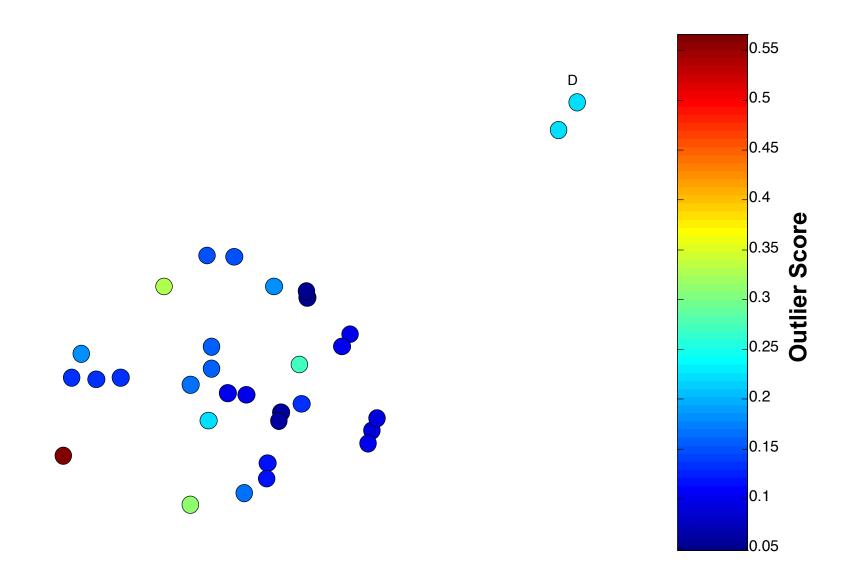
- General Idea
 - Judge a point based on the distance(s) to its neighbors
 - Several variants proposed
- Basic Assumption
 - Normal data objects have a dense neighborhood
 - Outliers are far apart from their neighbors, i.e., have a less dense neighborhood

- Several different techniques
- Approach 1: An object is an outlier if a specified fraction of the objects is more than a specified distance away (Knorr, Ng 1998)
 - Some statistical definitions are special cases of this
- Approach 2: The outlier score of an object is the distance to its k-th nearest neighbor

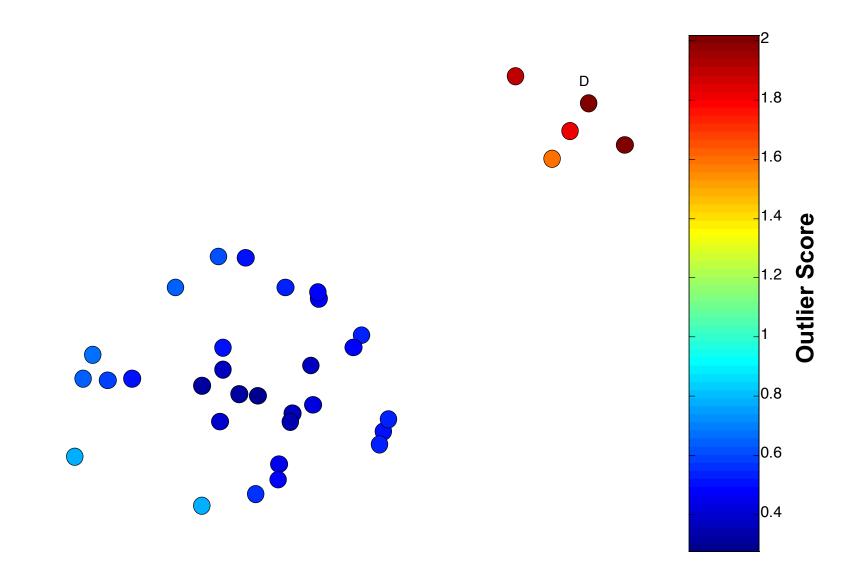
One Nearest Neighbor - One Outlier



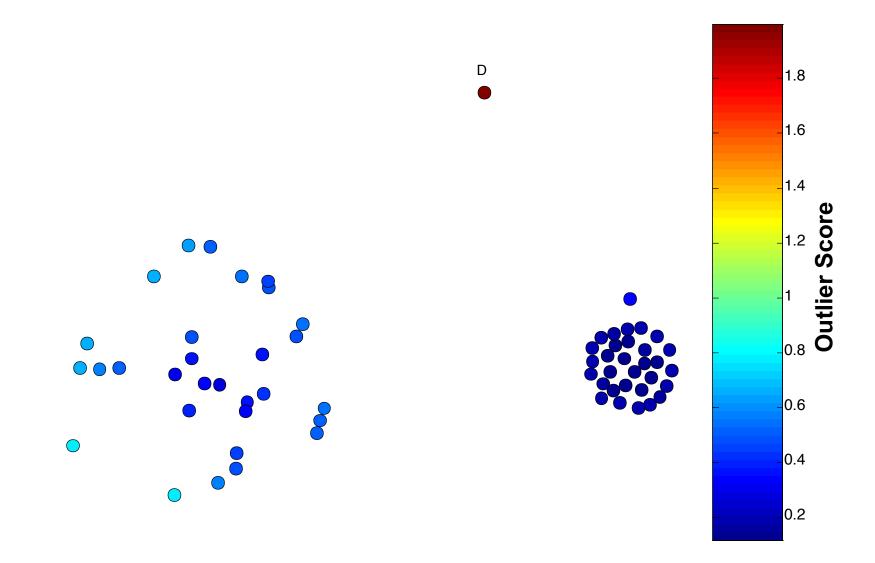
One Nearest Neighbor - Two Outliers



Five Nearest Neighbors - Small Cluster

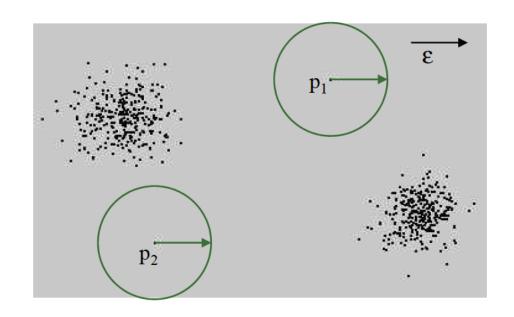


Five Nearest Neighbors - Differing Density



$DB(\varepsilon,\pi)$ -Outliers

- Basic model [Knorr and Ng 1997]
- Given a radius ε and a percentage π
- A point p is considered an outlier if at most π percent of all other points have a distance to p less than ε , i.e., it is close to few points



OutlierSet
$$(\varepsilon, \pi) = \{p \mid \frac{Card(\{q \in DB \mid dist(p,q) < \varepsilon\})}{Card(DB)} \le \pi \}$$
range-query with radius ε

Distance-based Approaches - Algorithms

- Index-based [Knorr and Ng 1998]
 - Compute distance range join using spatial index structure
 - Exclude point from further consideration if its ϵ -neighborhood contains more than Card(DB) π points
- Nested-loop based [Knorr and Ng 1998]
 - Divide buffer in two parts
 - Use second part to scan/compare all points with the points from the first part
- Grid-based [Knorr and Ng 1998]
 - Build grid such that any two points from the same grid cell have a distance of at most ϵ to each other
 - Points need only compared with points from neighboring cells

Outlier scoring based on kNN distances

General models

- Take the kNN distance of a point as its outlier score [Ramaswamy et al 2000]
- Aggregate the distances of a point to all its 1NN, 2NN, ..., kNN as an outlier score [Angiulli and Pizzuti 2002]

Algorithms - General approaches

- Nested-Loop
 - Naïve approach: For each object: compute kNNs with a sequential scan
 - Enhancement: use index structures for kNN queries
- Partition-based
 - Partition data into micro clusters
 - Aggregate information for each partition (e.g. minimum bounding rectangles)
 - Allows to prune micro clusters that cannot qualify when searching for the kNNs of a particular point

Outlier Detection using In-degree Number

- Idea: Construct the kNN graph for a data set
 - Vertices: data points
 - Edge: if q∈kNN(p) then there is a directed edge from p to q
 - A vertex that has an indegree less than equal to T (user threshold) is an outlier

Discussion

- The indegree of a vertex in the kNN graph equals to the number of reverse kNNs (RkNN) of the corresponding point
- The RkNNs of a point p are those data objects having p among their kNNs
- Intuition of the model: outliers are
 - points that are among the kNNs of less than T other points
 - have less than T RkNNs
- Outputs an outlier label
- Is a local approach (depending on user defined parameter k)

Strengths/Weaknesses of Distance-Based Approaches

Pros

Simple

Cons

- Expensive O(n²)
- Sensitive to parameters
- Sensitive to variations in density
- Distance becomes less meaningful in high-dimensional space

Density-based Approaches

Density-based Approaches

General idea

- Compare the density around a point with the density around its local neighbors
- The relative density of a point compared to its neighbors is computed as an outlier score
- Approaches differ in how to estimate density

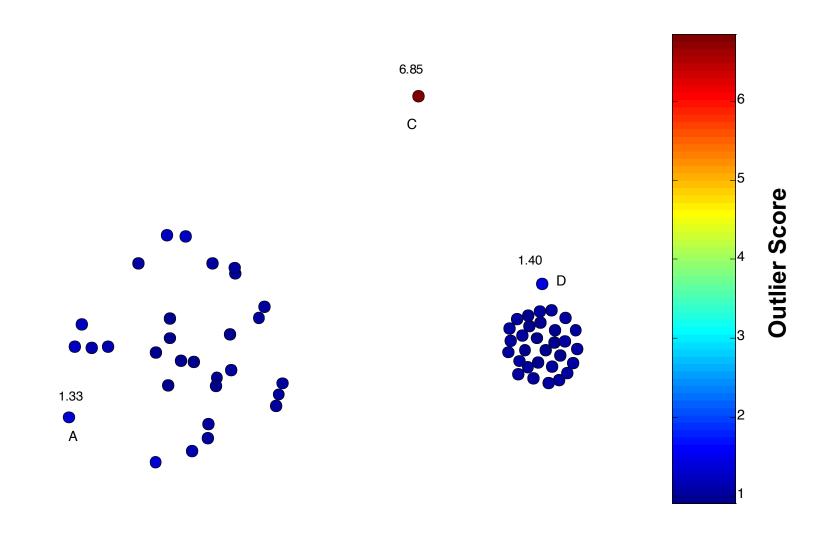
Basic assumption

- The density around a normal data object is similar to the density around its neighbors
- The density around an outlier is considerably different to the density around its neighbors

Density-based Approaches

- Density-based Outlier: The outlier score of an object is the inverse of the density around the object.
 - Can be defined in terms of the k nearest neighbors
 - One definition: Inverse of distance to kth neighbor
 - Another definition: Inverse of the average distance to k neighbors
 - DBSCAN definition
- If there are regions of different density, this approach can have problems

Relative Density Outlier Scores



Relative Density

• Consider the density of a point relative to that of its k nearest neighbors $density(\mathbf{x}, k)$

average relative density(
$$\mathbf{x}, k$$
) = $\frac{density(\mathbf{x}, k)}{\sum_{\mathbf{y} \in N(\mathbf{x}, k)} density(\mathbf{y}, k) / |N(\mathbf{x}, k)|}$. (10.7)

Algorithm 10.2 Relative density outlier score algorithm.

- 1: $\{k \text{ is the number of nearest neighbors}\}$
- 2: for all objects x do
- 3: Determine $N(\mathbf{x}, k)$, the k-nearest neighbors of \mathbf{x} .
- 4: Determine $density(\mathbf{x}, k)$, the density of \mathbf{x} , using its nearest neighbors, i.e., the objects in $N(\mathbf{x}, k)$.
- 5: end for
- 6: for all objects x do
- 7: Set the $outlier\ score(\mathbf{x}, k) = average\ relative\ density(\mathbf{x}, k)$ from Equation 10.7.
- 8: end for

Local Outlier Factor (LOF) [Breunig et al. 1999], [Breunig et al. 2000]

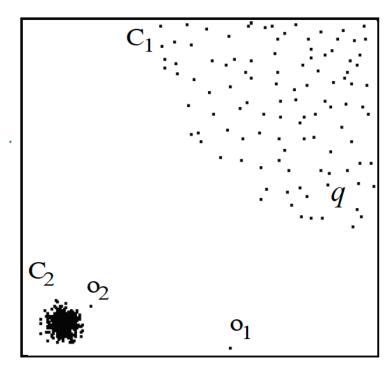
Motivation:

- Distance-based outlier detection models have problems with different densities
- How to compare the neighborhood of points from areas of different densities?

Example

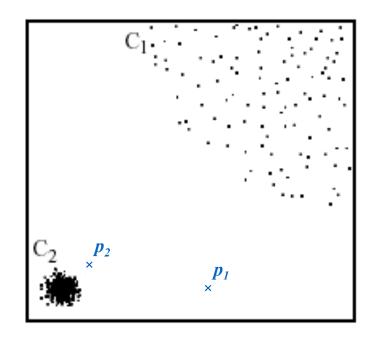
- DB(ε , π)-outlier model
 - Parameters ε and π cannot be chosen so that o_2 is an outlier but none of the points in cluster C_1 (e.g. q) is an outlier
- Outliers based on kNN-distance
 - kNN-distances of objects in C_1 (e.g. q) are larger than the kNN-distance of o_2

Solution: consider relative density



Local Outlier Factor (LOF)

- For each point, compute the density of its local neighborhood
- Compute local outlier factor (LOF) of a sample p as the average of the ratios of the density of sample p and the density of its nearest neighbors
- Outliers are points with largest LOF value



In the NN approach, p_2 is not considered as outlier, while LOF approach find both p_1 and p_2 as outliers

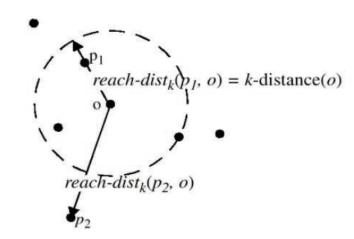
Local Outlier Factor (LOF)

- Reachability distance
 - Introduces a smoothing factor

$$reach-dist_k(p,o) = \max\{k-\text{distance}(o), dist(p,o)\}$$

- Local reachability distance (Ird) of point p
 - Inverse of the average reach-dists of the kNNs of p

- Local outlier factor (LOF) of point p
 - Average ratio of Irds of neighbors of p and Ird of p



$$lrd_{k}(p) = 1 / \left(\frac{\sum_{o \in kNN(p)} reach - dist_{k}(p, o)}{Card(kNN(p))} \right)$$

$$LOF_{k}(p) = \frac{\sum_{o \in kNN(p)} \frac{lrd_{k}(o)}{lrd_{k}(p)}}{Card(kNN(p))}$$

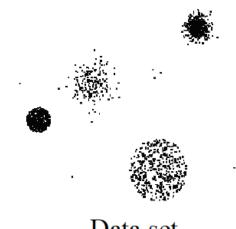
Local Outlier Factor (LOF)

Properties

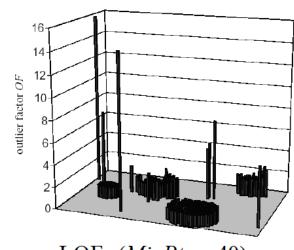
- LOF ≈ 1: point is in a cluster (region with homogeneous density around the point and its neighbors)
- LOF >> 1: point is an outlier

Discussion

- Choice of k (MinPts in the original paper) specifies the reference set
- Originally implements a *local* approach (resolution) depends on the user's choice for k)
- Outputs a scoring (assigns an LOF value to each point)



Data set



LOFs (MinPts = 40)

Mining Top-n Local Outliers [Jin et al. 2001]

Idea:

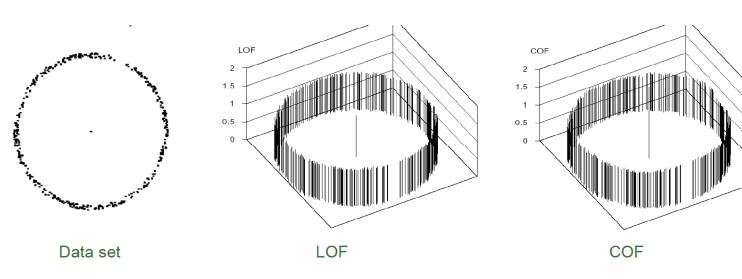
- Usually, a user is only interested in the top-n outliers
- Do not compute the LOF for all data objects => save runtime

Method

- Compress data points into micro clusters using the CFs of BIRCH [Zhang et al. 1996]
- Derive upper and lower bounds of the reachability distances, Ird-values, and LOF-values for points within a micro clusters
- Compute upper and lower bounds of LOF values for micro clusters and sort results w.r.t. ascending lower bound
- Prune micro clusters that cannot accommodate points among the top-n outliers (n highest LOF values)
- Iteratively refine remaining micro clusters and prune points accordingly

Connectivity-based outlier factor (COF) [Tang et al. 2002]

- Motivation
 - In regions of low density, it may be hard to detect outliers
 - Choose a low value for k is often not appropriate
- Solution
 - Treat "low density" and "isolation" differently
- Example



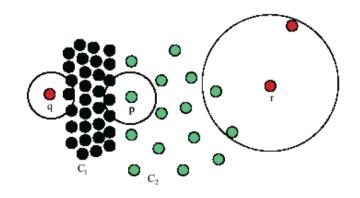
Influenced Outlierness (INFLO) [Jin et al. 2006]

Motivation

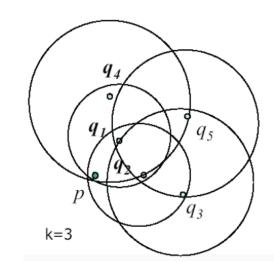
 If clusters of different densities are not clearly separated, LOF will have problems

Idea

- Take symmetric neighborhood relationship into account
- Influence space kIS(p) of a point p includes its kNNs (kNN(p)) and its reverse kNNs (RkNN(p))



Point *p* will have a higher LOF than points *q* or *r* which is counter intuitive



$$kIS(p) = kNN(p) \cup RkNN(p)$$

= $\{q_1, q_2, q_4\}$

Influenced Outlierness (INFLO) [Jin et al. 2006]

Model

- Density is simply measured by the inverse of the kNN distance, i.e.,
 - den(p) = 1/k-distance(p)
- Influenced outlierness of a point p

$$INFLO_{k}(p) = \frac{\sum_{o \in kIS(p)} den(o)}{Card(kIS(p))}$$
$$den(p)$$

• INFLO takes the ratio of the average density of objects in the neighborhood of a point p (i.e., in kNN(p) \cup RkNN(p)) to p's density

Proposed algorithms for mining top-n outliers

- Index-based
- Two-way approach
- Micro cluster based approach

Influenced Outlierness (INFLO) [Jin et al. 2006]

Properties

- Similar to LOF
- INFLO ≈ 1: point is in a cluster
- INFLO >> 1: point is an outlier

Discussion

- Outputs an outlier score
- Originally proposed as a *local* approach (resolution of the reference set kIS can be adjusted by the user setting parameter k)

Strengths/Weaknesses of Density-Based Approaches

Pros

• Simple

Cons

- Expensive O(n²)
- Sensitive to parameters
- Density becomes less meaningful in high-dimensional space

Clustering-based Approaches

Clustering and Anomaly Detection

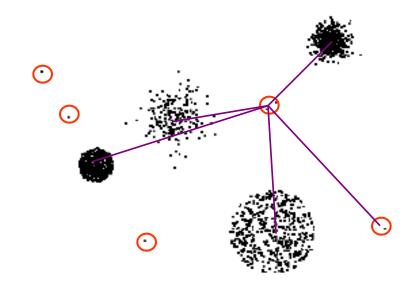
- Are outliers just a side product of some clustering algorithms?
 - Many clustering algorithms do not assign all points to clusters but account for noise objects (e.g. DBSCAN, OPTICS)
 - Look for outliers by applying one algorithm and retrieve the noise set

• Problem:

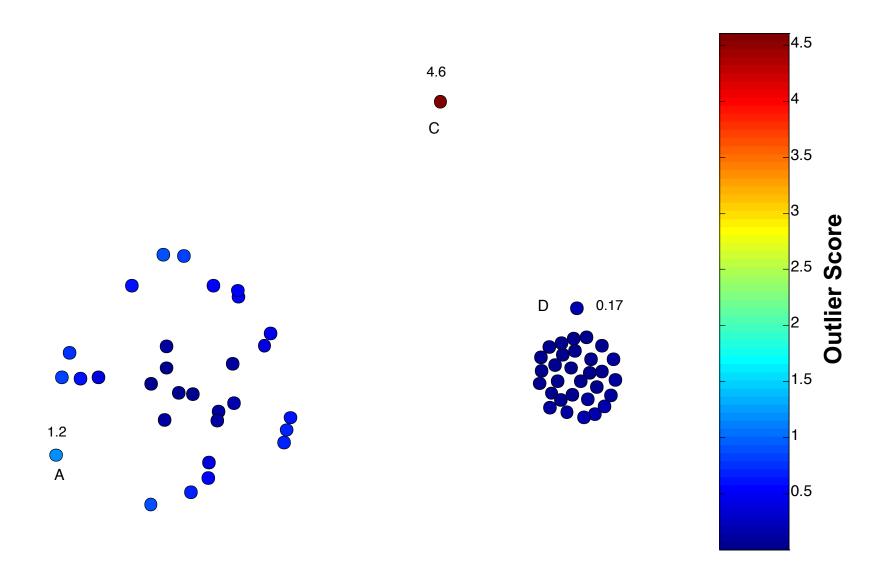
- Clustering algorithms are optimized to find clusters rather than outliers
- Accuracy of outlier detection depends on how good the clustering algorithm captures the structure of clusters
- A set of many abnormal data objects that are similar to each other would be recognized as a cluster rather than as noise/outliers

Clustering-Based Approaches

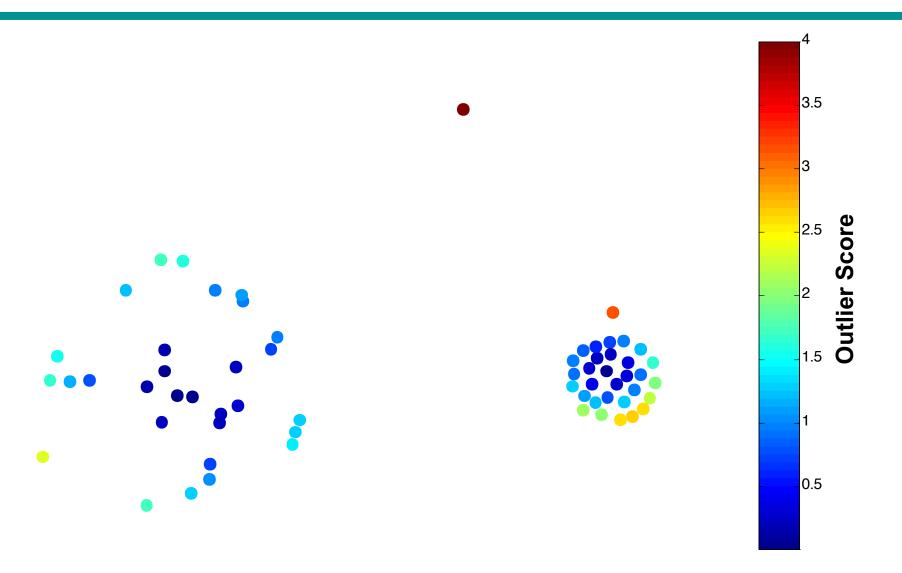
- Clustering-based Outlier: An object is a cluster-based outlier if it does not strongly belong to any cluster
 - For prototype-based clusters, an object is an outlier if it is not close enough to a cluster center
 - For density-based clusters, an object is an outlier if its density is too low
 - For graph-based clusters, an object is an outlier if it is not well connected
- Other issues include the impact of outliers on the clusters and the number of clusters



Distance of Points from Closest Centroids



Relative Distance of Points from Closest Centroid



Strengths/Weaknesses of Clustering-Based Approaches

Pros

- Simple
- Many clustering techniques can be used

Cons

- Can be difficult to decide on a clustering technique
- Can be difficult to decide on number of clusters
- Outliers can distort the clusters

High-dimensional Approaches

Challenges

Curse of dimensionality

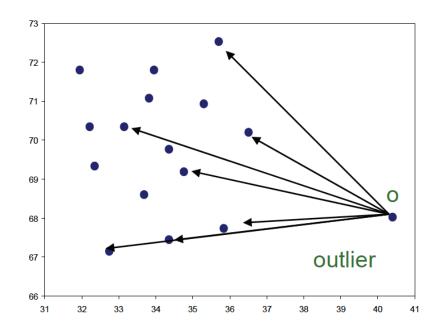
- Relative contrast between distances decreases with increasing dimensionality
- Data is very sparse, almost all points are outliers
- Concept of neighborhood becomes meaningless

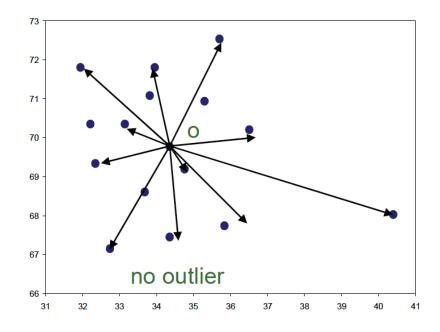
Solutions

- Use more robust distance functions and find full-dimensional outliers
- Find outliers in projections (subspaces) of the original feature space

ABOD – Angle-based Outlier Degree [Kriegel et al. 2008]

- Angles are more stable than distances in high dimensional spaces (e.g. the popularity of cosine-based similarity measures for text data)
- Object o is an outlier if most other objects are located in similar directions
- Object o is no outlier if many other objects are located in varying directions





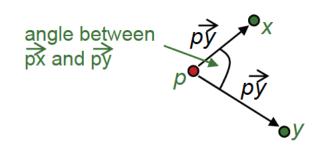
ABOD – Angle-based Outlier Degree [Kriegel et al. 2008]

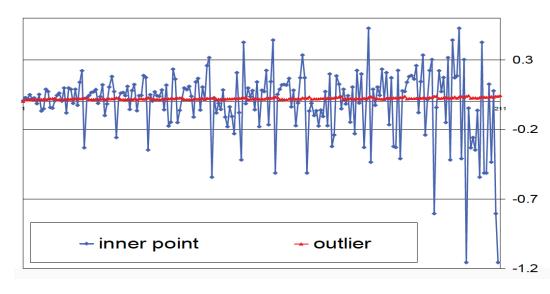
Basic assumption

- Outliers are at the border of the data distribution
- Normal points are in the center of the data distribution

Model

- Consider for a given point p the angle between any two instances x and y
- Consider the spectrum of all these angles
- The broadness of this spectrum is a score for the outlierness of a point





ABOD – Angle-based Outlier Degree [Kriegel et al. 2008]

Model

- Measure the variance of the angle spectrum
- Weighted by the corresponding distances (for lower dimensional data sets where angles are less reliable)

$$ABOD(p) = VAR \begin{cases} \sqrt{xp, yp} \\ \frac{\langle xp, yp \rangle}{\|xp\|^2 \cdot \|yp\|^2} \end{cases}$$

Properties

- Small ABOD => outlier
- High ABOD => no outlier

ABOD – Angle-based Outlier Degree [Kriegel et al. 2008]

Algorithms

- Naïve algorithm is in O(n³)
- Approximate algorithm based on random sampling for mining top-n outliers
 - Do not consider all pairs of other points x, y in the database to compute the angles
 - Compute ABOD based on samples => lower bound of the real ABOD
 - Filter out points that have a high lower bound
 - Refine (compute the exact ABOD value) only for a small number of points

Discussion

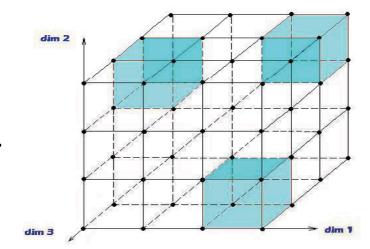
- Global approach to outlier detection
- Outputs an outlier score

Grid-based Subspace Outlier Detection [Aggarwal and Yu 2000]

Model

- Partition data space by an equi-depth grid (ϕ = number of cells in each dimension)
- Sparsity coefficient *S*(*C*) for a *k*-dimensional grid cell *C*

$$S(C) = \frac{count(C) - n \cdot (\frac{1}{\Phi})^k}{\sqrt{n \cdot (\frac{1}{\Phi})^k \cdot (1 - (\frac{1}{\Phi})^k)}}$$



$$\Phi = 3$$

- where count(C) is the number of data objects in C
- $S(C) < 0 \Rightarrow count(C)$ is lower than expected
- Outliers are those objects that are located in lowerdimensional cells with negative sparsity coefficient

Grid-based Subspace Outlier Detection [Aggarwal and Yu 2000]

Algorithm

- Find the *m* grid cells (projections) with the lowest sparsity coefficients
- Brute-force algorithm is in $O(\Phi d)$
- Evolutionary algorithm (input: m and the dimensionality of the cells)

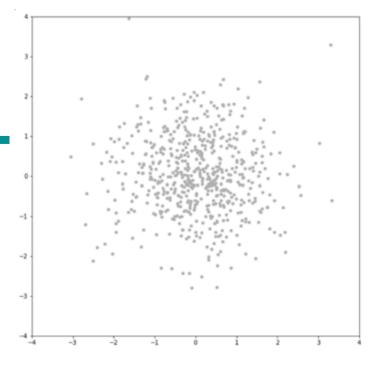
Discussion

- Results need not be the points from the optimal cells
- Very coarse model (all objects that are in cell with less points than to be expected)
- Quality depends on grid resolution and grid position
- Outputs a labeling
- Implements a global approach (key criterion: globally expected number of points within a cell)

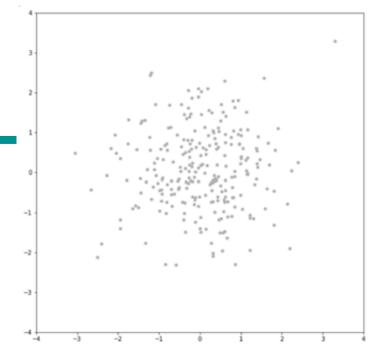
Model-based Approaches

Slides revisited from Isolation Forest for Anomaly Detection, Sahand Hariri

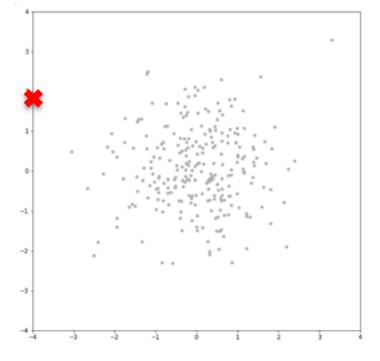
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.



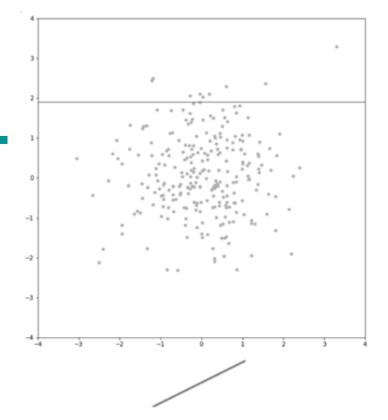
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data



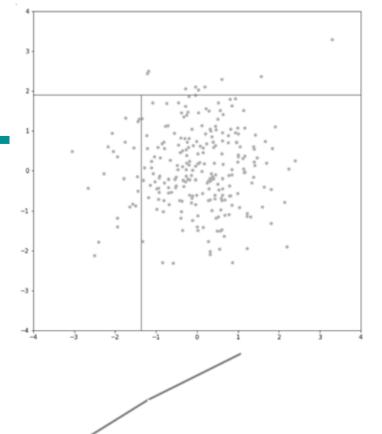
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension



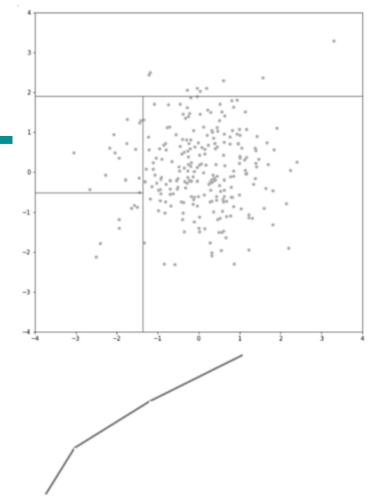
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension
 - Draw a straight line through the data at that value and split data



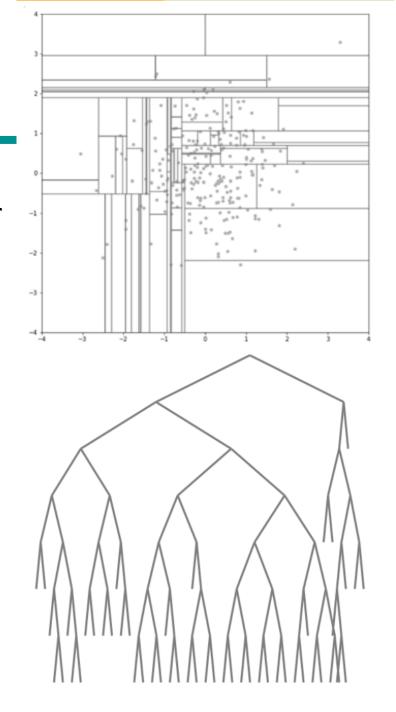
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension
 - Draw a straight line through the data at that value and split data
 - Repeat until tree is complete



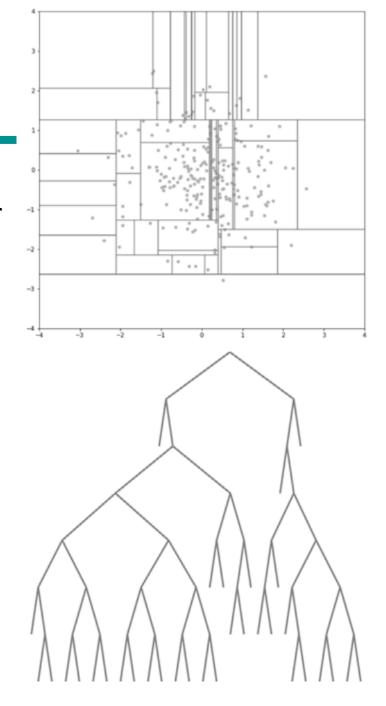
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension
 - Draw a straight line through the data at that value and split data
 - Repeat until tree is complete



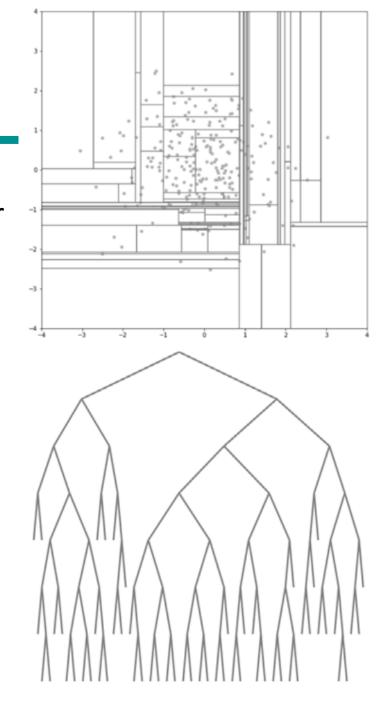
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension
 - Draw a straight line through the data at that value and split data
 - Repeat until tree is complete



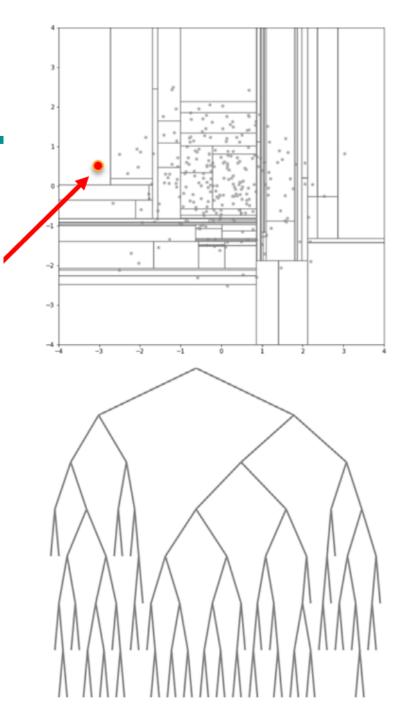
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension
 - Draw a straight line through the data at that value and split data
 - Repeat until tree is complete
- Generate multiple trees -> forest



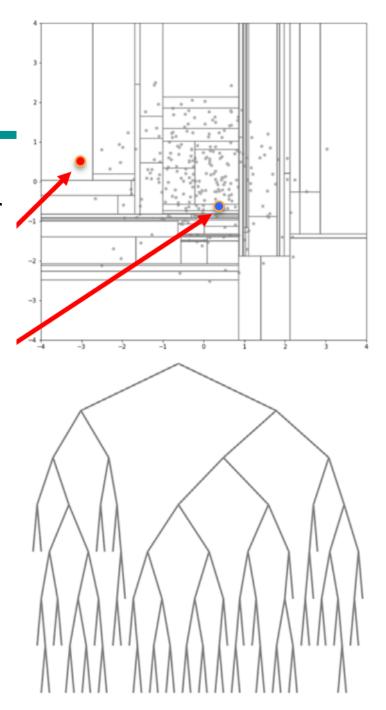
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension
 - Draw a straight line through the data at that value and split data
 - Repeat until tree is complete
- Generate multiple trees -> forest



- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension
 - Draw a straight line through the data at that value and split data
 - Repeat until tree is complete
- Generate multiple trees -> forest
- Anomalies will be isolated in only few steps

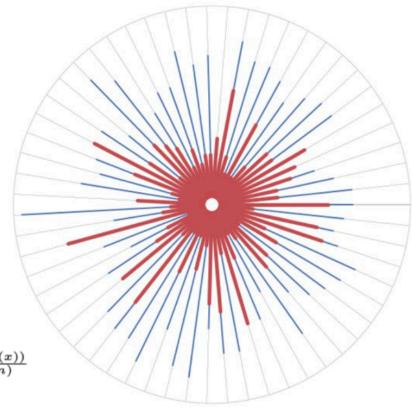


- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a dimension
 - Randomly pick a value in that dimension
 - Draw a straight line through the data at that value and split data
 - Repeat until tree is complete
- Generate multiple trees -> forest
- Anomalies will be isolated in only few steps
- Nominal points in more



Single Tree scores for anomaly and nominal points

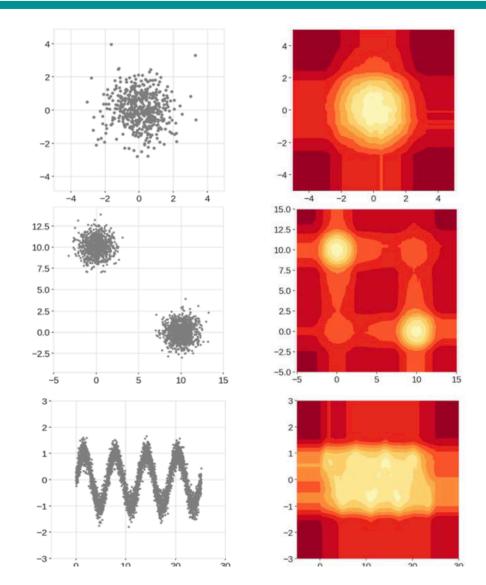
Forest plotted radially.
Scores for anomaly and nominal shown as lines



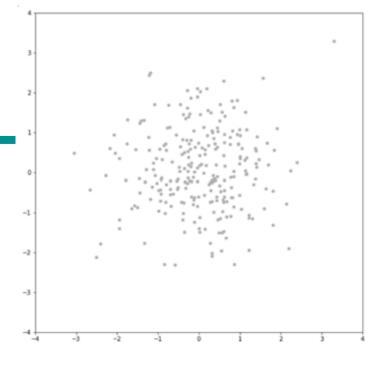
$$s(x,n) = 2^{-\frac{E(h(x))}{c(n)}}$$

Anomaly Detection with Isolation Forest

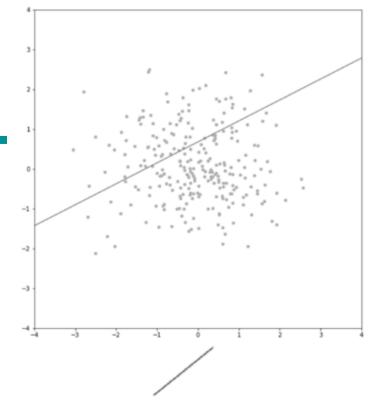
- Isolation Forest
 - Computationally Efficient
 - Parallelizable
 - Handle high dimensional data
 - Inconsistent scoring can be observed



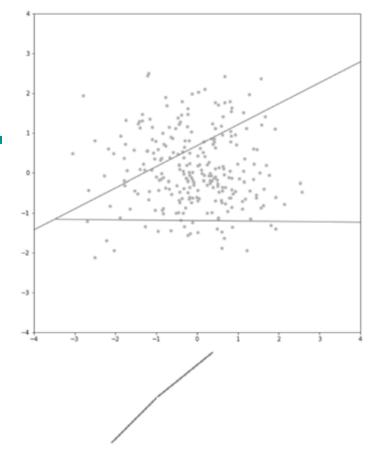
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a normal vector
 - Randomly select an intercept



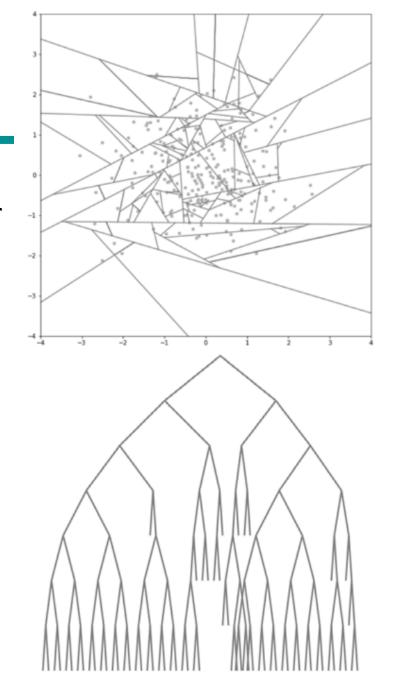
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a normal vector
 - Randomly select an intercept
 - Draw a straight line through the data at that value and split data



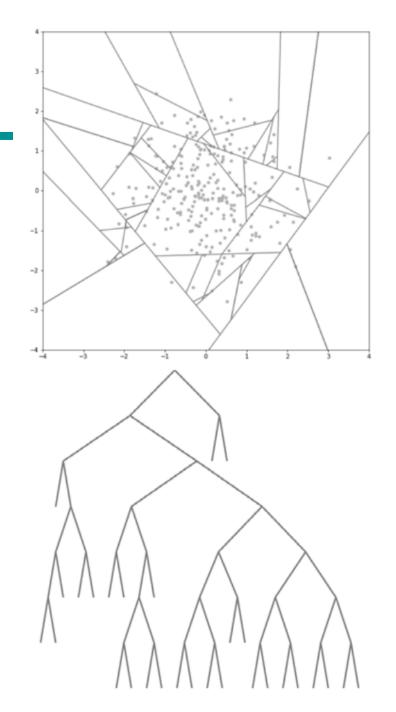
- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a normal vector
 - Randomly select an intercept
 - Draw a straight line through the data at that value and split data
 - Repeat until the tree is complete



- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a normal vector
 - Randomly select an intercept
 - Draw a straight line through the data at that value and split data
 - Repeat until the tree is complete

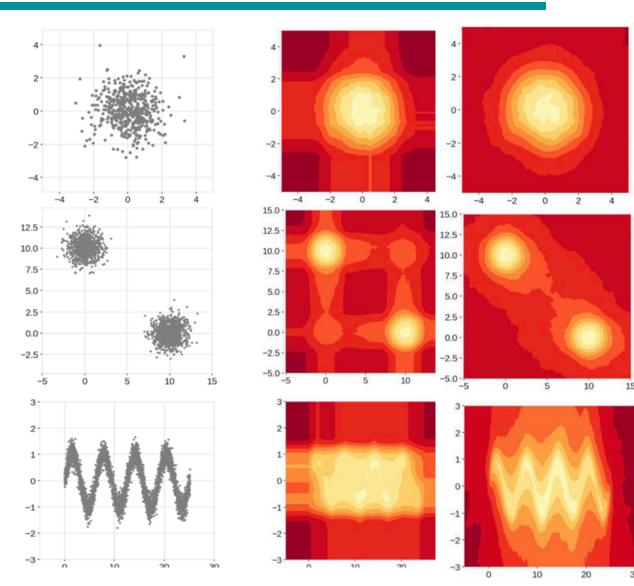


- Idea: Few and different instances can be isolated quicker
- Given the dataset build a forest of trees.
- For each tree:
 - Get a sample of the data
 - Randomly select a normal vector
 - Randomly select an intercept
 - Draw a straight line through the data at that value and split data
 - Repeat until the tree is complete
- Generate multiple trees -> forest



Anomaly Detection with Isolation Forest

- Isolation Forest
 - Computationally Efficient
 - Parallelizable
 - Handle high dimensional data
 - Inconsistent scoring can be observed
- Extended Isolation Forest
 - Computationally Efficient
 - Parallelizable
 - Handle high dimensional data
 - Consistent scoring

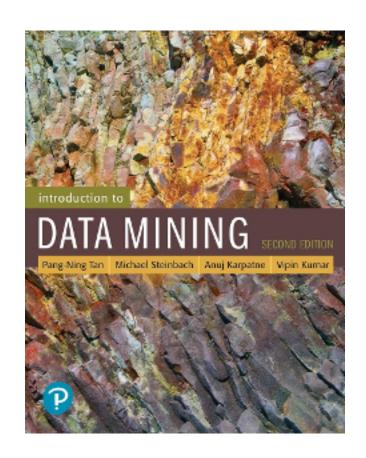


Summary

- Different models are based on different assumptions
- Different models provide different types of output (labeling/scoring)
- Different models consider outlier at different resolutions (global/local)
- Thus, different models will produce different results
- A thorough and comprehensive comparison between different models and approaches is still missing

References

- Anomaly Detection. Chapter 10.
 Introduction to Data Mining.
- Liu, Fei Tony; Ting, Kai Ming; Zhou, Zhi-Hua (December 2008). "Isolation Forest".
 2008 Eighth IEEE International Conference on Data Mining: 413–422
- Chandola, V., Banerjee, A., & Kumar, V.
 (2009). Anomaly detection: A survey. ACM computing surveys (CSUR), 41(3), 1-58.

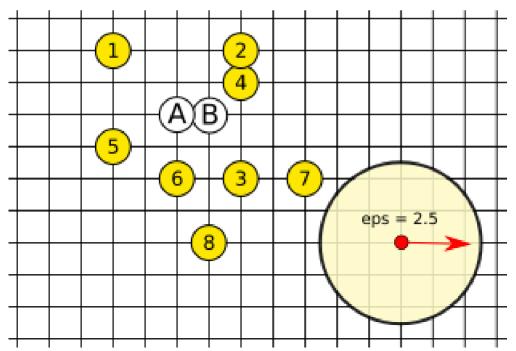


Exercises – Outlier Detection

Outlier Detection – Exercise 1

Given the dataset of 10 points below, consider the outlier detection problem for points A and B, adopting the following three methods:

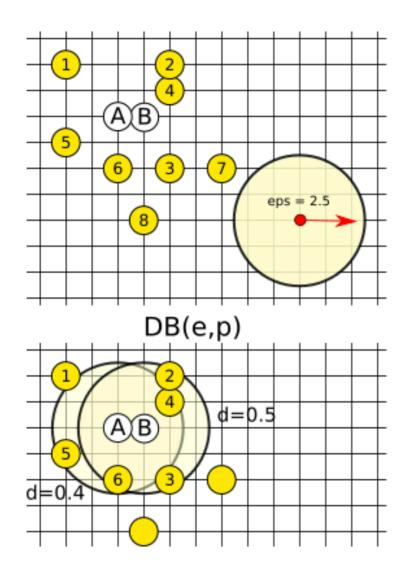
- a) Distance-based: DB(ϵ, π) (2 **points**) Are A and/or B outliers, if thresholds are forced to ϵ = 2.5 and π = 0.15 ? The point itself should not be counted.
- b) Density-based: LOF (2 points)
 Compute the LOF score for points A and B by taking k=2, i.e. comparing each point with its 2 NNs (not counting the point itself). In order to simplify the calculations, the reachability-distance used by LOF can be replaced by the simple Euclidean distance.
- c) Depth-based (2 points)
 Compute the depth score of all points.



Outlier Detection – Exercise 1 – Solution

Distance-based

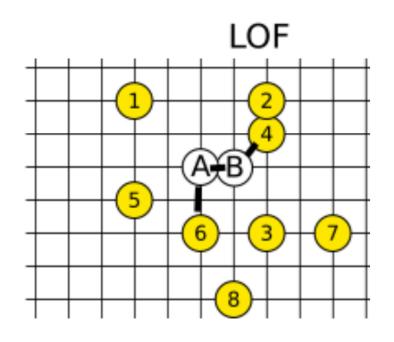
 No outliers because within their radius there are 0.4 and 0.5 points for A and B, respectively



Outlier Detection – Exercise 1 – Solution

Density-based

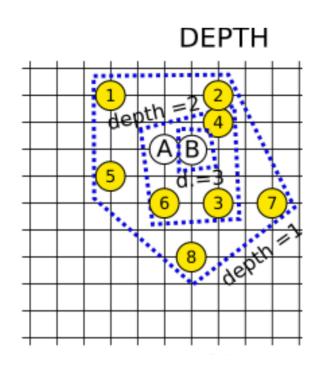
- LRD(A) = 1/[(1+2)/2] = 0.666
- LRD(B) = $1/[(1 + \sqrt{2})/2] = 0.828$
- LRD(6) = 1/[(2+2)/2] = 0.500
- LOF(A) = ([LRD(B) + LRD(6)]/2) / LRD(A) = [(0.828 + 0.500) / 2] / 0.666 = 1.003
- LRD(4) = $1/[(1 + \sqrt{2})/2] = 0.828$
- LOF(B) = ([LRD(A) + LRD(4)]/2) / LRD(B) = [(0.666 + 0.828) / 2] / 0.828 = 0.902
- Both are smaller or very close to 1, so they are most likely no outliers.



Outlier Detection – Exercise 1 – Solution

Depth-based

- A is an outlier for depth = 2
- For depth <= 1 neither A or B are outliers

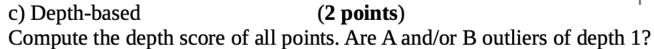


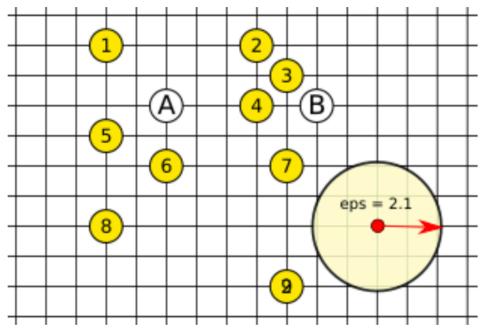
Outlier Detection – Exercise 2

Given the dataset of 10 points below, consider the outlier detection problem for points A and B, adopting the following three methods:

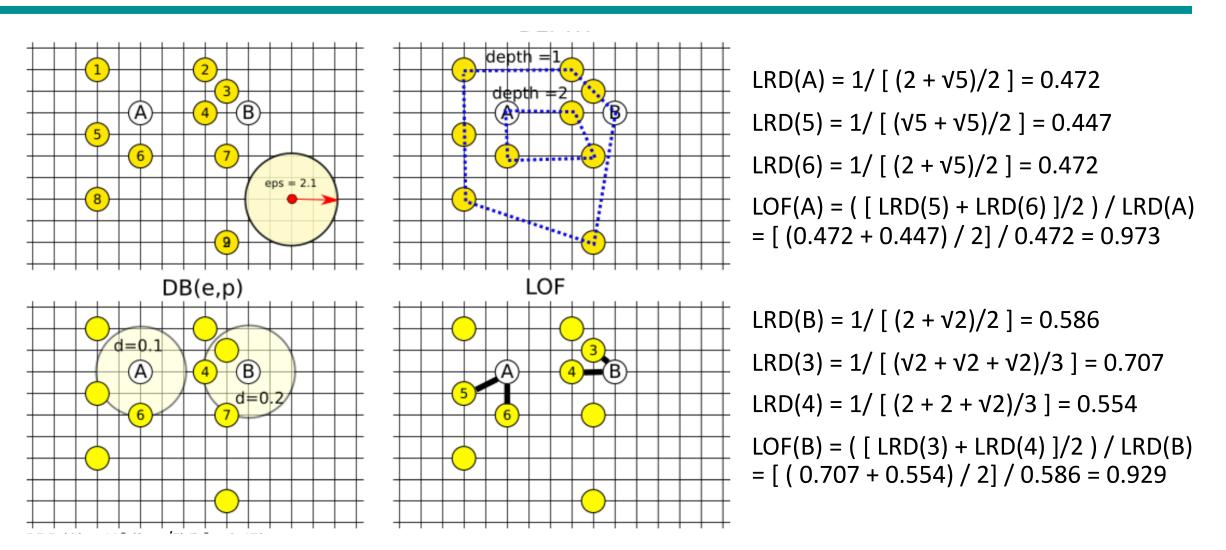
- a) Distance-based: DB(ϵ , π) (2 **points**) Are A and/or B outliers, if thresholds are forced to ϵ = 2.1 and π = 0.15 ? The point itself should not be counted.
- b) Density-based: LOF (2 points)

 Compute the LOF score for points A and B by taking k=2, i.e. comparing each point with its 2 NNs (not counting the point itself). In order to simplify the calculations, the reachability-distance used by LOF can be replaced by the simple Euclidean distance.





Outlier Detection – Exercise 2 – Solution



Outlier Detection — Exercise 3

Given the dataset of 10 points below (A, B, 1, 2, ..., 8), consider the outlier detection problem for points A and B, adopting the following three methods:

a) Distance-based: $DB(\varepsilon,\pi)$ (2 points)

Are A and/or B outliers, if thresholds are forced to $\varepsilon = 2.5$ and $\pi = 0.3$? Show the density of the two points. (Notice: in computing the density of a point P, P itself should not be counted as neighbour).

b) Density-based: LOF (3 points)
Compute the LOF score for points A and B by taking k=2, i.e. comparing each point with its 2-NNs (not counting the point itself). In order to simplify the calculations, the reachability-distance used by LOF can be replaced by the simple Euclidean distance.

c) Depth-based (1 points)
Compute the depth score of all points.

