

# Your Report Title Goes Here

Student Name

Email Address

AA2 Final Project (A.A. 2014-15)

May 20, 2015

## 1 Introduction

*(For Survey or Original Reports)* Motivations and high level (abstract) description of the problem you are addressing and how you are addressing it. What is the problem? Why is it important? What is your basic approach? A short discussion of how it fits into related work in the area is also desirable. Summarize the basic results and conclusions that you will present.

*(For Software Reports)* Introduction to the models implemented in the library and high-level view of the code.

## 2 Section Title

Here follows a number of sections (adjust to your taste) possibly organized into subsections which can be used to provide

- Problem and models formalization; technical discussion (*for Survey or Original Reports*)
- Code documentation: classes, methods, (*for Software Reports*)
- ...

## 2.1 Subsection Title

...

## 3 Experimental Results

If an experimental assessment is performed, provide details on

**Methodology** What are the criteria you are using to evaluate your method? What specific hypotheses does your experiment test? Describe the experimental methodology that you used. What is the training/test data that was used, and why is it realistic or interesting? Exactly what performance data did you collect and how are you presenting and analyzing it? Comparisons to competing methods that address the same problem are particularly useful.

**Results** Present the quantitative results of your experiments. Graphical data presentation such as graphs and histograms are frequently better than tables. What are the basic differences revealed in the data. Are they statistically significant?

**Discussion** What conclusions do the results support? Discuss the implications and intuitions of the quantitative results.

## 4 Concluding Remarks

Final discussion on the outcomes of the report or on software validation. Highlight the lessons learned whenever possible.

## References

- [1] Sarah Connor and Kyle Reese. An exciting but inexistent paper. *Transactions of Robotic Killing Machines*, 1(3):7–25, 2014.