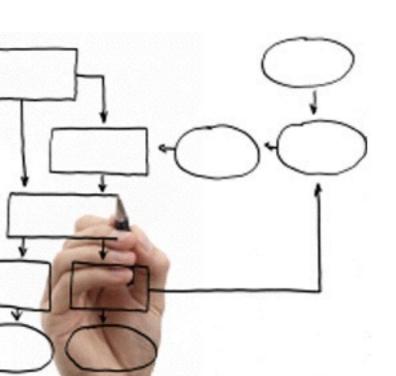
Methods for the specification and verification of business processes MPB (6 cfu, 295AA)



Roberto Bruni http://www.di.unipi.it/~bruni

16 - Free-choice nets

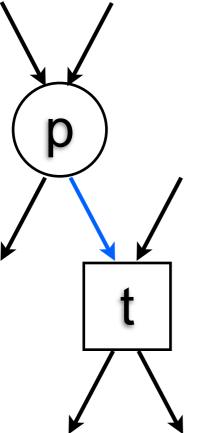
Object

We study some "good" properties of free-choice nets

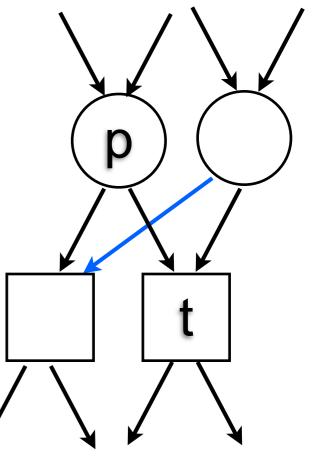
Free Choice Nets (book, optional reading) https://www7.in.tum.de/~esparza/bookfc.html

Free-choice net

Definition: We recall that a net N is **free-choice** if whenever there is an arc (p,t), then there is an arc from any input place of t to any output transition of p



implies



Free-choice net: alternative definition

Proposition: All the following definitions of free-choice net are equivalent.

1) A net (P, T, F) is free-choice if: $\forall p \in P, \forall t \in T, (p, t) \in F$ implies $\bullet t \times p \bullet \in F$.

2) A net (P, T, F) is free-choice if: $\forall p, q \in P, \forall t, u \in T, \{(p, t), (q, t), (p, u)\} \subseteq F$ implies $(q, u) \in F$.

3) A net (P, T, F) is free-choice if: $\forall p, q \in P$, either $p \bullet = q \bullet$ or $p \bullet \cap q \bullet = \emptyset$.

4) A net (P, T, F) is free-choice if: $\forall t, u \in T$, either $\bullet t = \bullet u$ or $\bullet t \cap \bullet u = \emptyset$.

Free-choice net: my favourite definition

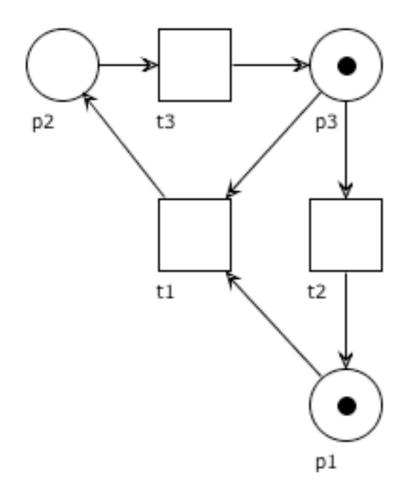
S

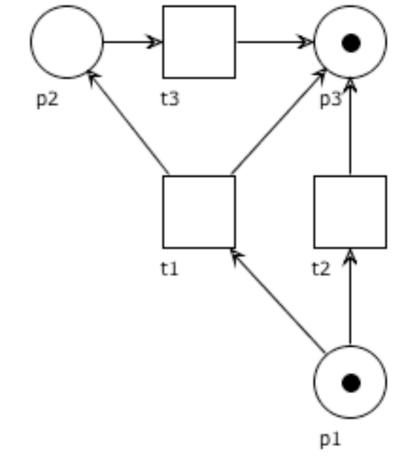
4) A net (P, T, F) is free-choice if: $\forall t, u \in T$, either $\bullet t = \bullet u$ or $\bullet t \cap \bullet u = \emptyset$.

Free-choice system

Definition: A system (N,M₀) is **free-choice** if N is free-choice

Example





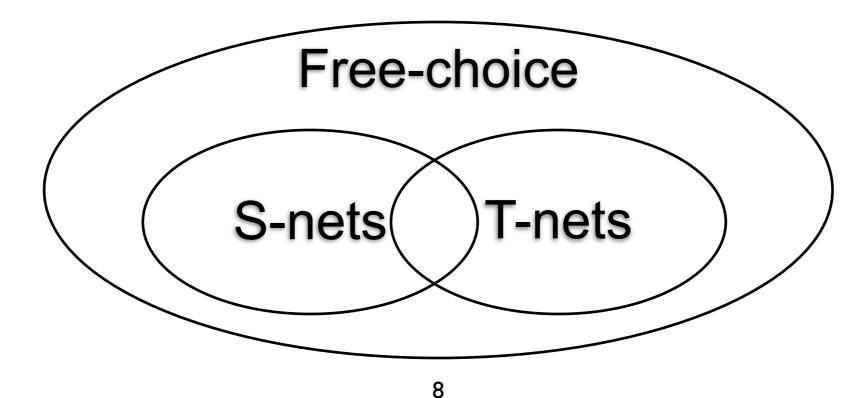
non free-choice

free-choice

Prove that every S-net is free-choice

Prove that every T-net is free-choice

Show a free-choice net that is neither an S-net nor a T-net



Free-choice N*

Proposition: A workflow net N is free-choice iff N* is free-choice

N and N* differ only for the reset transition, whose pre-set (o) is disjoint from the pre-set of any other transition

Fundamental property of free-choice nets

Proposition: Let (P, T, F, M_0) be free-choice. If $M \xrightarrow{t}$ and $t \in p \bullet$, then $M \xrightarrow{t'}$ for every $t' \in p \bullet$.

The proof is trivial, by definition of free-choice net

Rank Theorem (main result)

Theorem:

A free-choice system (P,T,F,M0) is live and bounded

iff

- 1. it has at least one place and one transition
- 2. it is connected
- 3. M₀ marks every proper siphon
- 4. it has a positive S-invariant
- 5. it has a positive T-invariant
- 6. $rank(N) = |C_N| 1$

(where C_N is the set of clusters)

Clusters

Cluster

Let x be the node of a net N = (P, T, F)(not necessarily free-choice)

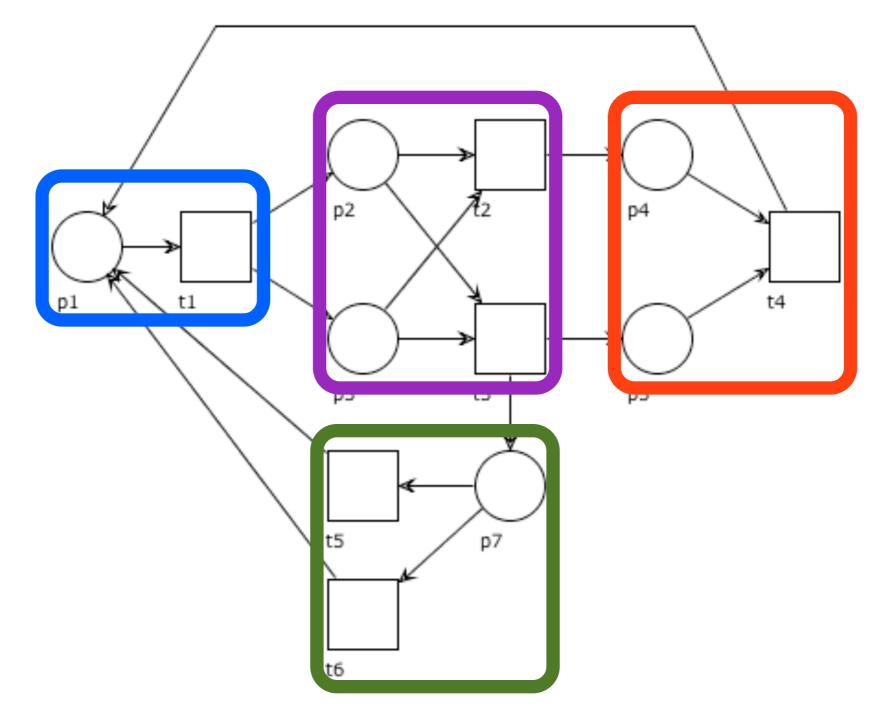
Definition: The **cluster** of x, written [x], is the least set s.t.

1. $x \in [x]$

2. if $p \in [x] \cap P$ then $p \bullet \subseteq [x]$

3. if $t \in [x] \cap T$ then $\bullet t \subseteq [x]$

Cluster: example



Clusters partition

Lemma: The set $\{ [x] \mid x \in P \cup T \}$ is a partition of $P \cup T$

Take the reflexive, symmetric and transitive closure E of

$$F \cap (P \times T)$$

From the definition, it follows that

$$y \in [x]$$
 iff $(x, y) \in E$

Since E is an equivalence relation, its classes define a partition

Fundamental property of clusters in f.c. nets

Proposition:

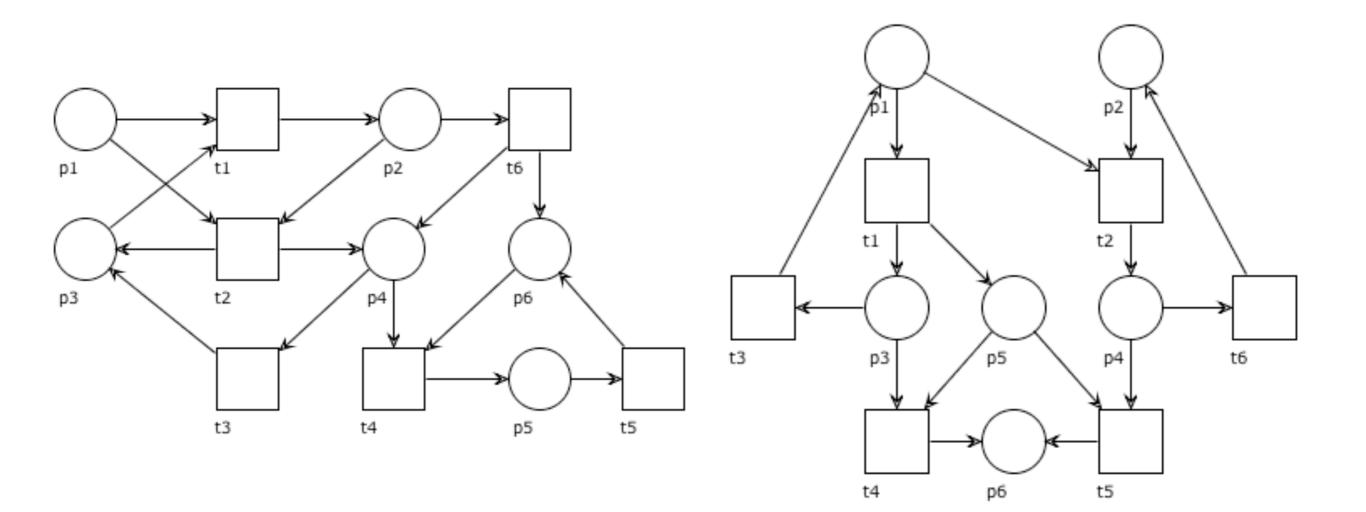
If $M \xrightarrow{t}$, then for any $t' \in [t]$ we have $M \xrightarrow{t'}$

Immediate consequence of the fact that, for free-choice nets

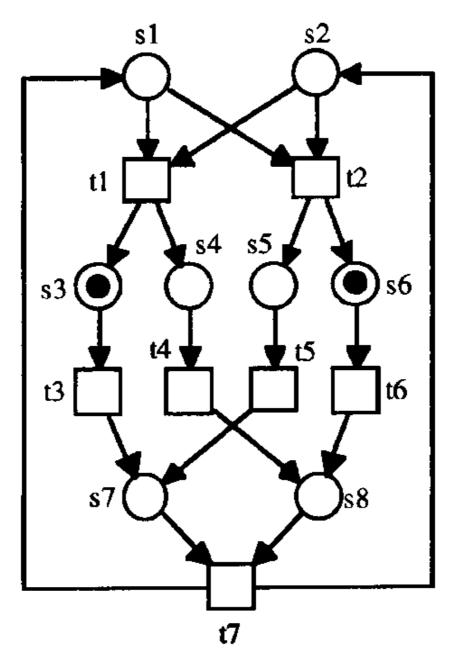
$$t, t' \in [x]$$
 iff $\bullet t = \bullet t'$



Draw all clusters in the nets below



Draw all clusters in the free-choice net below



Stable markings

Stable set of markings

Definition: A set of markings \mathbf{M} is called **stable** if

 $M \in \mathbf{M}$ implies $[M] \subseteq \mathbf{M}$

Question time

Given a net system:

Is the singleton set { 0 } a stable set?

Is the set of all markings a stable set?

Is the set of live markings a stable set?

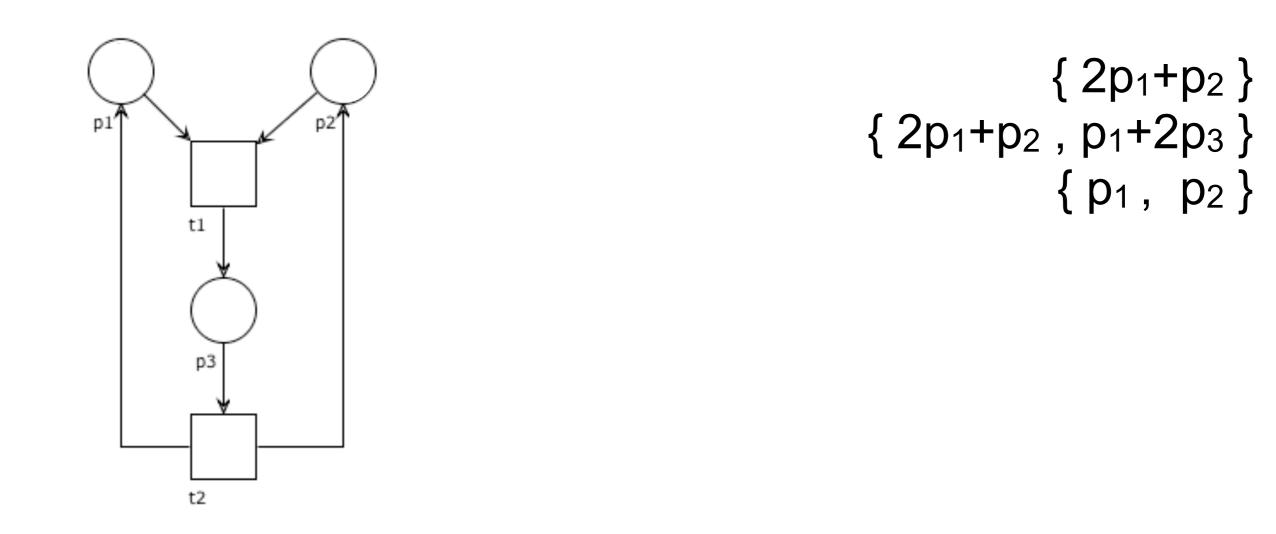
Is the set of deadlock markings a stable set?

Stability check

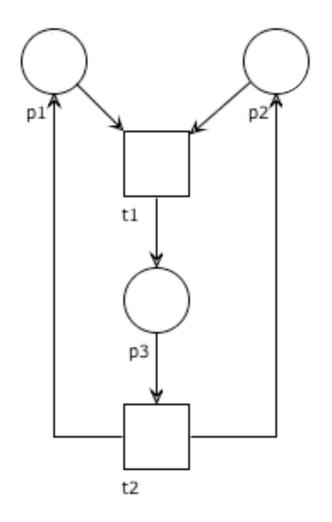
$\forall M, t, M'. (M \in \mathbf{M} \land M \xrightarrow{t} M' \text{ implies } M' \in \mathbf{M})$

Example

Which of the following is a stable set of markings?



Which of the following is a stable set of markings?



$${p_1, p_3}$$

 ${2p_1+2p_2, 2p_3}$
 ${2p_1+2p_2, p_1+p_2+p_3, 2p_3}$
 ${p_1, 2p_1+2p_2, p_1+p_2+p_3, 2p_3}$

Given a net system:

Is the set { M | M(P)=1 } a stable set?

Is the set of markings reachable from M₀ a stable set?

Is the set { M | M(P)<k } a stable set?

Let I be an S-invariant

Is the set { $M \mid I \cdot M = I \cdot M_0$ } a stable set?

Is the set { $M \mid I \cdot M \neq I \cdot M_0$ } a stable set?

Is the set { $M | I \cdot M = 1$ } a stable set?

Is the set { $M \mid I \cdot M = 0$ } a stable set?

Let **M** and **M'** be stable sets Is their union a stable set? Is their intersection a stable set? Is their difference a stable set?

What is the least stable set that includes a marking M?

What is the largest stable set of a net?

Siphons

Proper siphon

Definition:

A set of places R is a **siphon** if $\bullet R \subseteq R \bullet$

It is a **proper siphon** if $R \neq \emptyset$

Siphons, intuitively

A set of places R is a siphon if

all transitions that can produce tokens in the places of R

require some place in R to be marked

Therefore: if no token is present in R, then no token will ever be produced in R

Siphon check

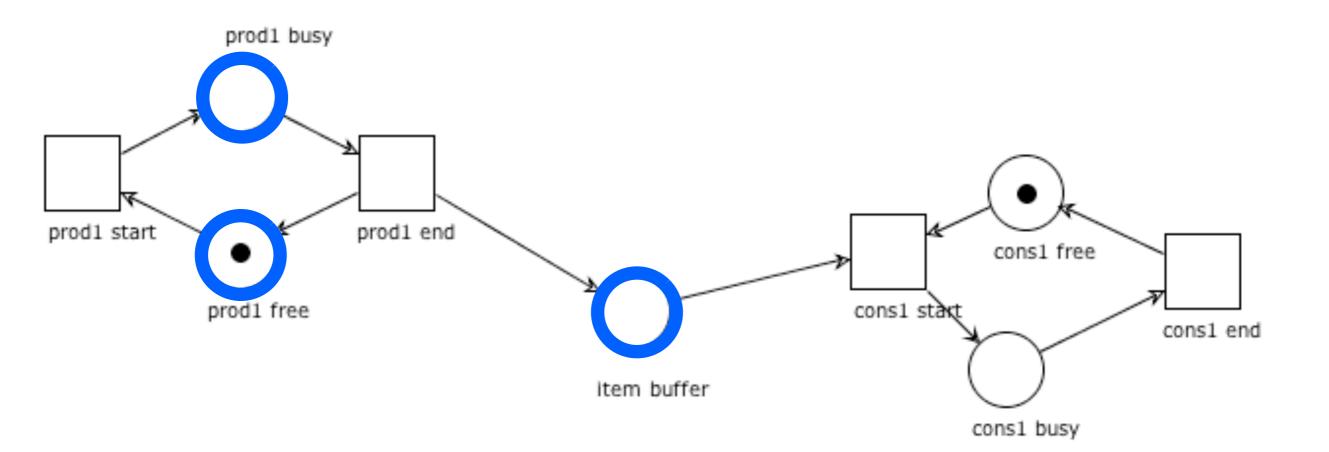
Let R be a set of places of a net

mark with \sqrt{all} transitions that consumes tokens from R

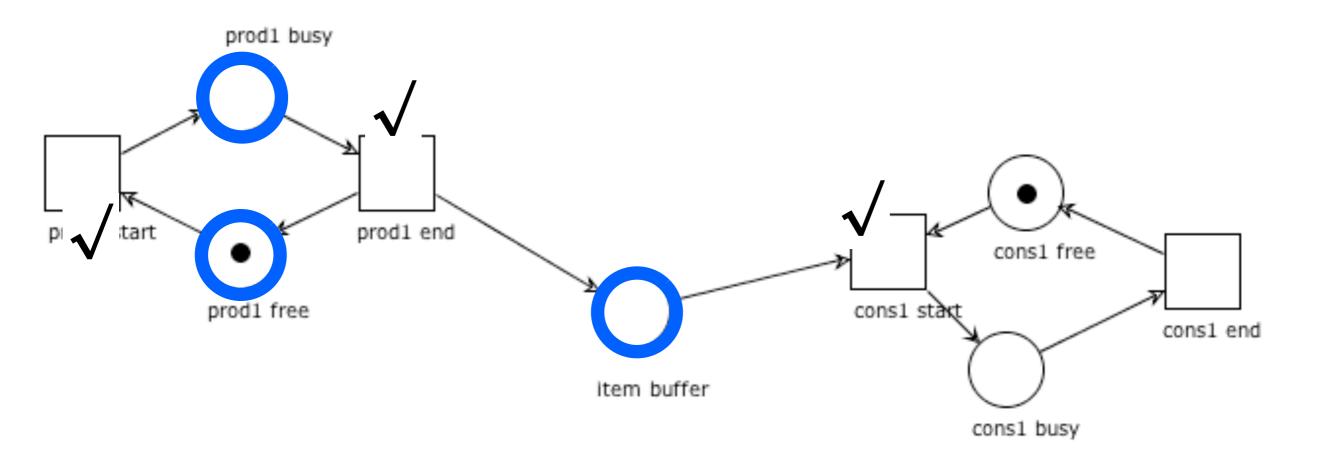
if there is a transition producing tokens in some place of R that is not marked by $\sqrt{}$, then R is not a siphon

Otherwise R is a siphon

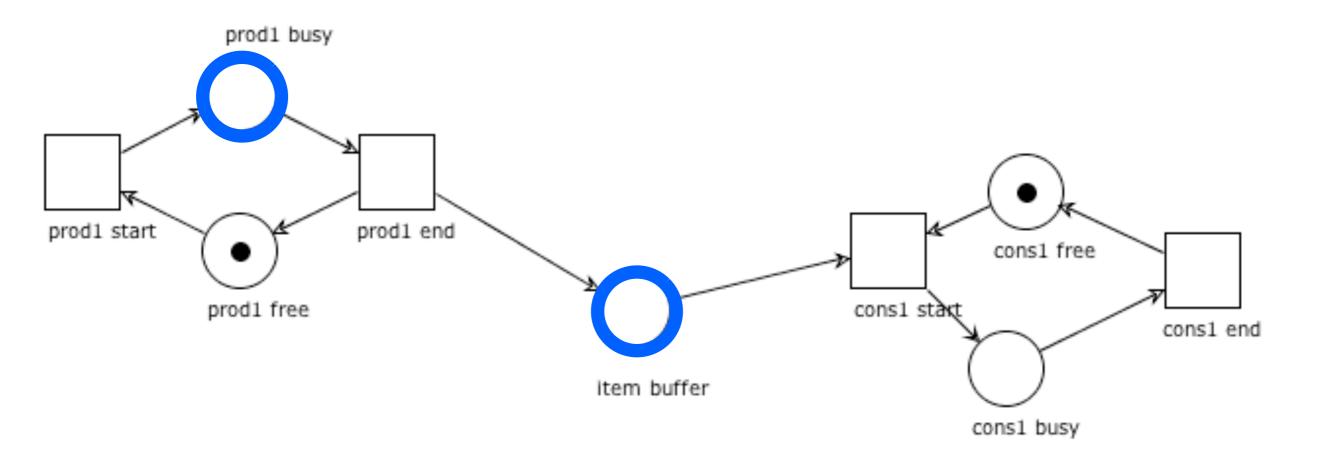
Is R = { prod1busy, prod1free, itembuffer} a siphon?



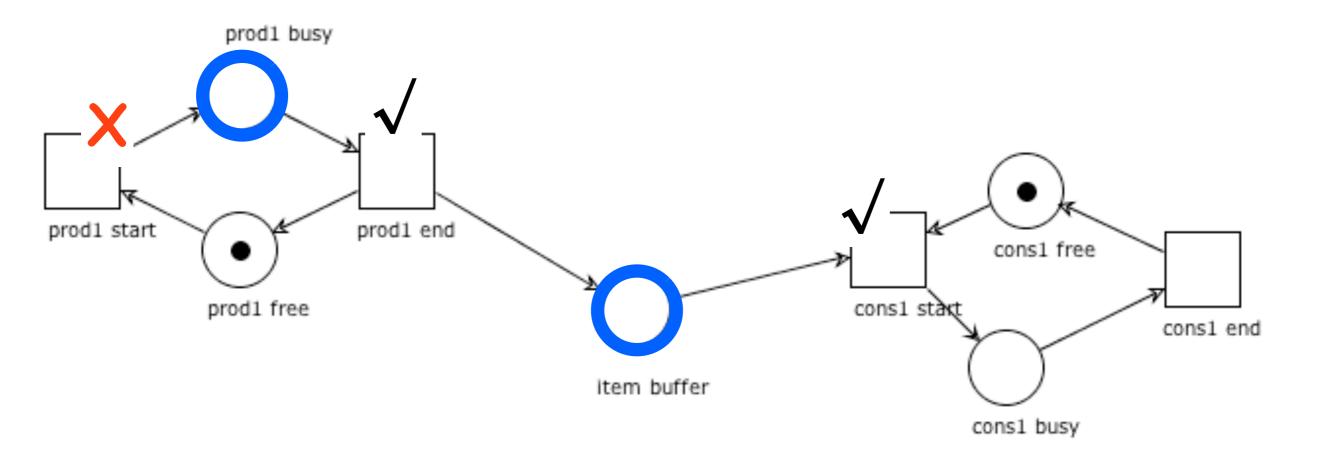
Is R = { prod1busy, prod1free, itembuffer} a siphon?



Is R = { prod1busy, itembuffer} a siphon?



Is R = { prod1busy, itembuffer} a siphon?



Fundamental property of siphons

Proposition: Unmarked siphons remain unmarked

Take a siphon R.

We just need to prove that the set of markings $\mathbf{M} = \{ M \mid M(R)=0 \}$ is stable, which is immediate by definition of siphon

Consequence of the fundamental property

Corollary:

If a siphon R is marked at some reachable marking M, then it was initially marked at M₀

By hypothesis: M(R)>0

By contradiction: assume M₀(R)=0 Then by the fundamental property of siphons: M(R)=0 which is absurd

Siphons and liveness

Prop.: Live systems have no unmarked proper siphons (We show that every proper siphon R of a live system is initially marked)

Take $p \in R$ and let $t \in \bullet p \cup p \bullet$

Since the system is live, then there are $M, M' \in [M_0)$ such that

$$M \xrightarrow{t} M'$$

Therefore p is marked at either M or M'Therefore R is marked at either M or M'Therefore R was initially marked (at M_0)

Siphons and deadlock

Proposition:

Deadlocked systems have an unmarked proper siphon

Let M be a deadlocked marking

Let
$$R = \{ p \mid M(p) = 0 \}$$

Since M is deadlock: $R \bullet = T$

Therefore $\bullet R \subseteq T = R \bullet$ and R is a siphon. Since T cannot be empty, R is proper

A key observation

If we can guarantee that

all proper siphons are marked at every reachable marking,

then the system is deadlock free

Exercise

Prove that the union of siphons is a siphon



Proper trap

Definition:

A set of places R is a **trap** if $\bullet R \supseteq R \bullet$

It is a **proper trap** if $R \neq \emptyset$

Traps, intuitively

A set of places R is a trap if

all transitions that can consume tokens from R

produce some token in some place of R

Therefore: if some token is present in R, then it is never possible for R to become empty

Trap check

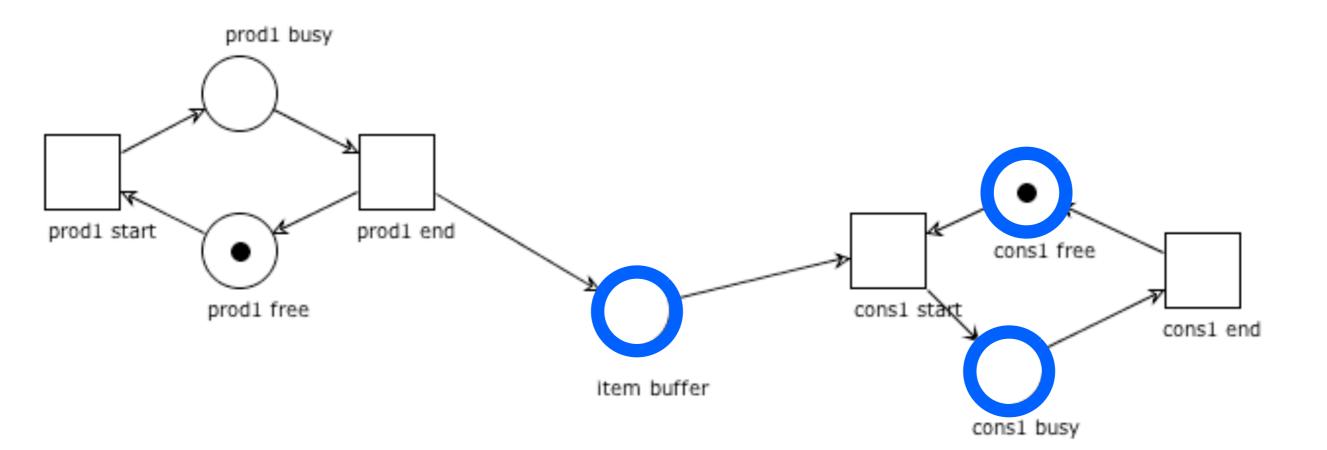
Let R be a set of places of a net

mark with \sqrt{all} transitions that produce tokens in R

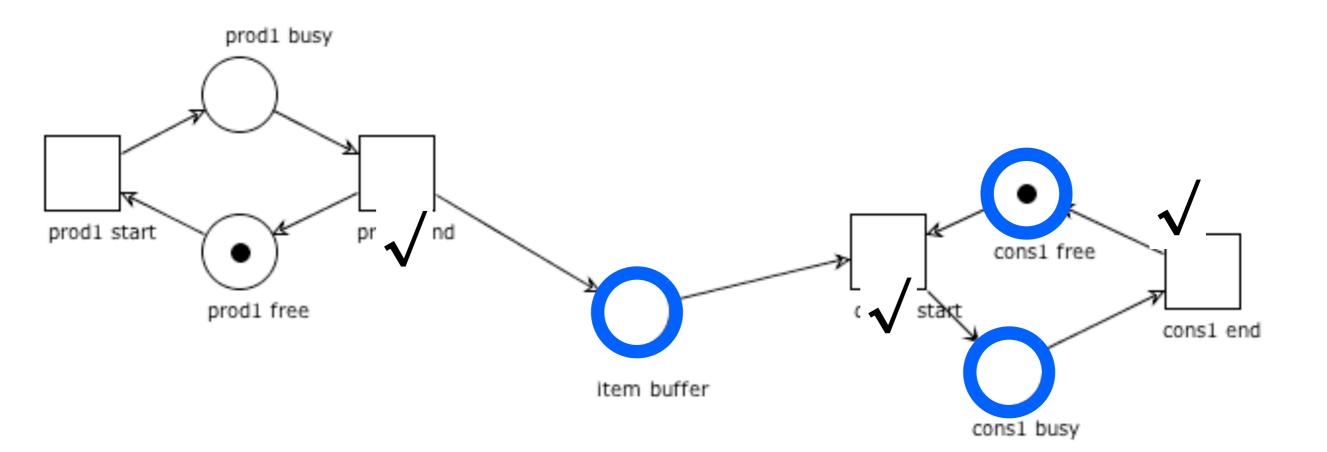
if there is a transition consuming tokens from some place in R that is not marked by $\sqrt{}$, then R is not a trap

Otherwise R is a trap

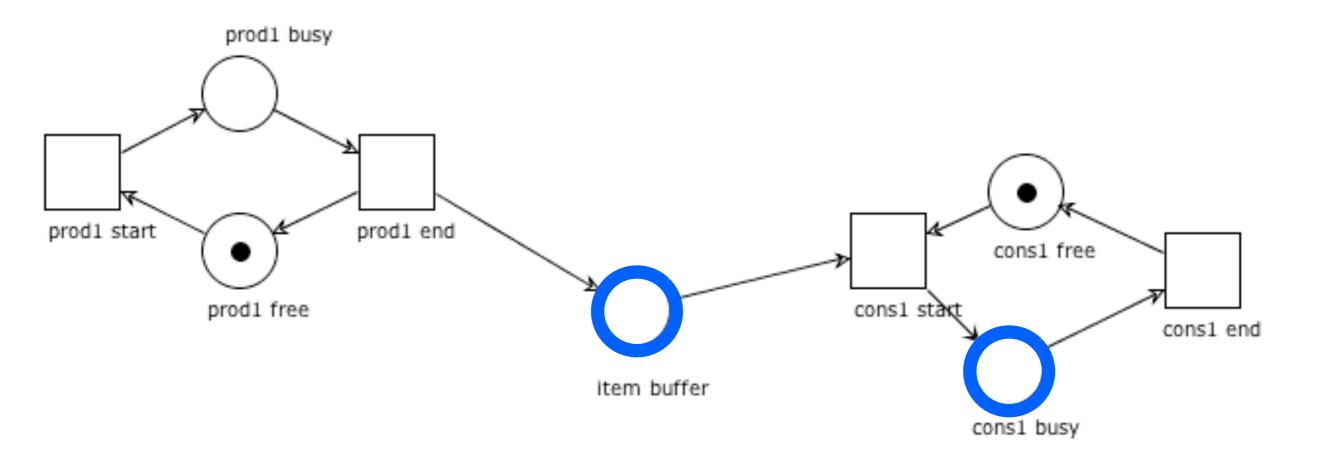
Is R = { itembuffer, cons1busy, cons1free} a trap?



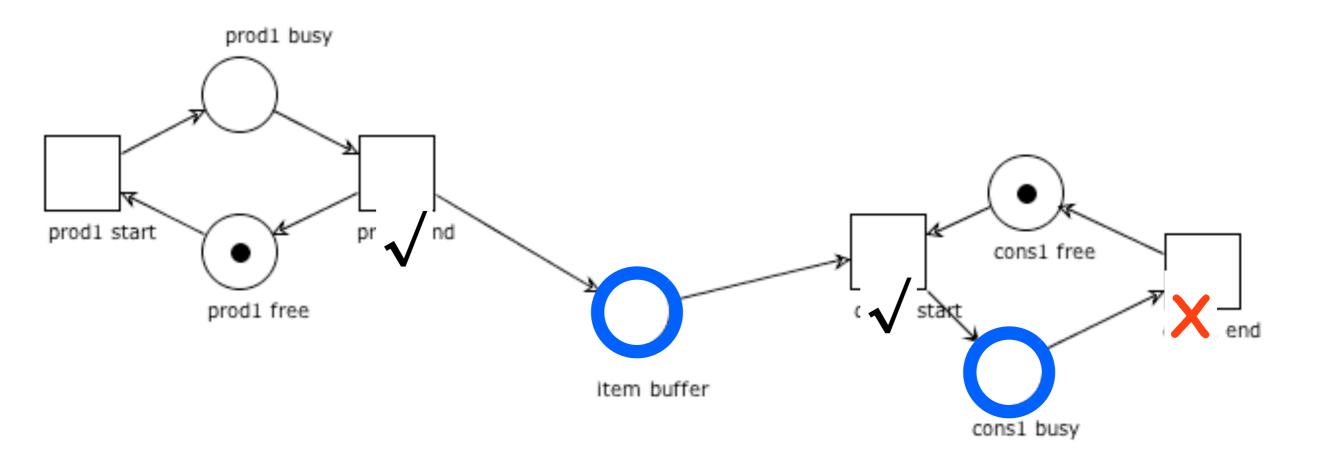
Is R = { itembuffer, cons1busy, cons1free} a trap?



Is R = { itembuffer, cons1busy} a trap?



Is R = { itembuffer, cons1busy} a trap?



Fundamental property of traps

Proposition: Marked traps remain marked

Take a trap R.

We just need to prove that the set of markings $M = \{ M \mid M(R) > 0 \}$ is stable, which is immediate by definition of trap

Consequence of the fundamental property

Corollary:

If a trap R is unmarked at some reachable marking M, then it was initially unmarked at M₀

By hypothesis: M(R)=0

By contradiction: assume M₀(R)>0

Then by the fundamental property of traps: M(R)>0 which is absurd

Exercise

Prove that the union of traps is a trap

Putting pieces together

unmarked siphons stay unmarked (marked siphons can become unmarked)

if a siphon is marked at M, it was marked at M₀

if all proper siphons always stay marked => deadlock-free

Putting pieces together

if all proper siphons always stay marked => deadlock-free

marked traps stay marked (unmarked traps can become marked)

if a trap is unmarked at M, it was unmarked at M₀

if a siphon contains a marked trap, it stays marked

if all siphons contain marked traps, they stay marked => deadlock-free

A sufficient condition for deadlock-freedom

Proposition:

If every proper siphon of a system includes an initially marked trap, then the system is deadlock-free

We show that if the system is not deadlock free, then there is a siphon that does not include any marked trap.

Assume some reachable M is dead. Let R be the set of unmarked places at M. Then, we have seen that R is a proper siphon. Since M(R)=0, then R includes no trap marked at M. Therefore, R includes no trap marked at M₀

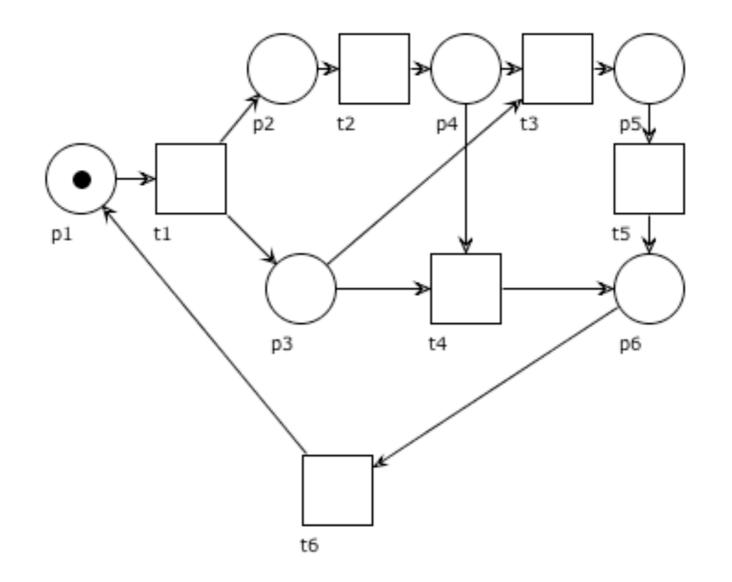
Note

It is easy to observe that the every siphon includes a (possibly empty) unique maximal trap with respect to set inclusion

Moreover, a siphon includes a marked trap iff its maximal trap is marked

Exercise

Find all siphons and traps in the net below



Live and dead places (recall)

Place liveness

Definition: Let (P, T, F, M_0) be a net system.

A place $p \in P$ is live if $\forall M \in [M_0)$. $\exists M' \in [M)$. M'(p) > 0

A place p is live if every time it becomes unmarked there is still the possibility to be marked in the future (or if it is always marked)

Definition:

A net system (P, T, F, M_0) is **place-live** if every place $p \in P$ is live

liveness implies place-liveness

Dead nodes

Definition: Let (P, T, F) be a net system.

A transition $t \in T$ is **dead** at M if $\forall M' \in [M \rangle . M' \not \to$

A place $p \in P$ is **dead** at M if $\forall M' \in [M \rangle . M'(p) = 0$

Some obvious facts

If a system is not live, it has a transition dead at some reachable marking

If a system is not place-live, it has a place dead at some reachable marking

If a place / transition is dead at M, then it remains dead at any marking reachable from M (the set of dead nodes can only increase during a run)

Every transition in the pre- or post-set of a dead place is also dead

An obvious facts in free-choice nets

In a free-choice net:

if an output transition t of a place p is dead at M

then any output transition t' of p is dead at M

(because t and t' must have the same pre-set)

Dead t, dead p

Lemma: If the transition t is dead at M in a free-choice net, then there is a place p in the pre-set of t and dead at M

By contraposition, we prove that if no input place of t is dead then t is not dead Let $\bullet t = [t] \cap P = \{p_1, ..., p_n\}$

Since no place is dead at M, there exists $M \xrightarrow{\sigma_1} M_1 \xrightarrow{\sigma_2} \dots \xrightarrow{\sigma_n} M_n$ such that $M_i(p_i) > 0$ for all i

If the sequence contains $u \in [t]$ then t is not dead at M

If no transition in [t] appears in the sequence, then no token in $\bullet t$ is consumed Hence $M_n(p_i) > 0$ for all i, and $M_n \xrightarrow{t}$ and t is not dead at M

Place-liveness implies liveness in f.c. nets

Proposition: If a free-choice system is place-live, then it is live

If a free-choice system is not live then there is a transition t dead at some reachable marking M

But then some input place of t must be dead at M, so the system is not place-live

Consequence in f.c. nets: place-liveness = liveness

If a free-choice system is place-live, then it is live

In any system, liveness implies place-liveness

Therefore:

A free-choice system is live iff it is place-live

Non-liveness and unmarked siphons

Lemma: Every non-live free-choice system has a proper siphon R and a reachable marking M such that M(R)=0

By non-liveness: the system is not place-live, i.e. some m is dead at some T

i.e., some p is dead at some L

Take $M \in [L\rangle$ such that every place not dead at M is not dead at any marking of $[M\rangle$ i.e. all markings in $[M\rangle$ have the same set R dead places (dead places remain dead)

Next we prove that R is a proper siphon and ${\cal M}(R)=0$

Non-liveness and unmarked siphons

Lemma: Every non-live free-choice system has a proper siphon R and a reachable marking M such that M(R)=0

1. R is a siphon

- any t ∈ •R is dead at M
 (if not any q ∈ t ∩R would not be dead)
- every t dead at M has an input place in R
 (t has some input place dead at some marking reachable from M)
- 2. R is proper

p is dead at L, hence it is dead at M, hence $p\in R,$ hence $R\neq \emptyset$

3. M(R) = 0 because it contains dead places

Commoner's theorem

Commoner's theorem

Theorem: A free-choice system is live

iff

every proper siphon includes an initially marked trap

(we show just the "if" direction, which is simpler)

Commoner's theorem: "if" direction

(Non-live free-choice implies that a proper siphon exists whose traps are all unmarked)

We know that a non-live free-choice system contains a proper siphon R such that M(R)=0

So every trap included in R is unmarked at M

Since marked traps remain marked, every trap included in R must have been initially unmarked



Complexity of the non-liveness problem in free-choice systems

A non-deterministic algorithm for non-liveness

- 1. guess a set of places R
- 2. check if R is a siphon (•R \subseteq R•) (polynomial time)
- 3. if R is a siphon, compute the maximal trap $Q \subseteq R$

4. if $M_0(Q)=0$, then answer "non-live" (polynomial time)

A polynomial algorithm for maximal trap in a siphon

3. if R is a siphon, compute the maximal trap $Q \subseteq R$

Input: A net N = (P, T, F) and $R \subseteq P$ **Output:** $Q \subseteq R$

$$Q := R$$

while $(\exists p \in Q, \exists t \in p \bullet, t \notin \bullet Q)$
 $Q := Q \setminus \{p\}$
return Q

Main consequence

The non-liveness problem for free-choice systems is in NP

Is the same problem in P?

The corresponding deterministic algorithm cannot make the guess in step 1

It has to explore all possible subsets of places $2^{|P|}$ cases!

NP-completeness

We next sketch the proof of the reduction to non-liveness in a free-choice net of the CNF-SAT problem

(Satisfiability problem for propositional formulas in conjunctive normal form)

CNF-SAT formulas

- Variables: x_1, x_2, \dots, x_n
- Literals: $x_1, \bar{x}_1, x_2, \bar{x}_2, ..., x_n, \bar{x}_n$

Clause: disjunction of literals

Formula: conjunction of clauses

Example: $\phi = (x_1 \lor \bar{x_3}) \land (x_1 \lor \bar{x_2} \lor x_3) \land (x_2 \lor \bar{x_3})$

Is there an assignment of boolean values to the variables such that $\phi = true$?

The free-choice net of a formula

The idea is to construct a free-choice system (P,T,F,M₀) and show that

the formula is satisfiable iff (P,T,F,M₀) is not live

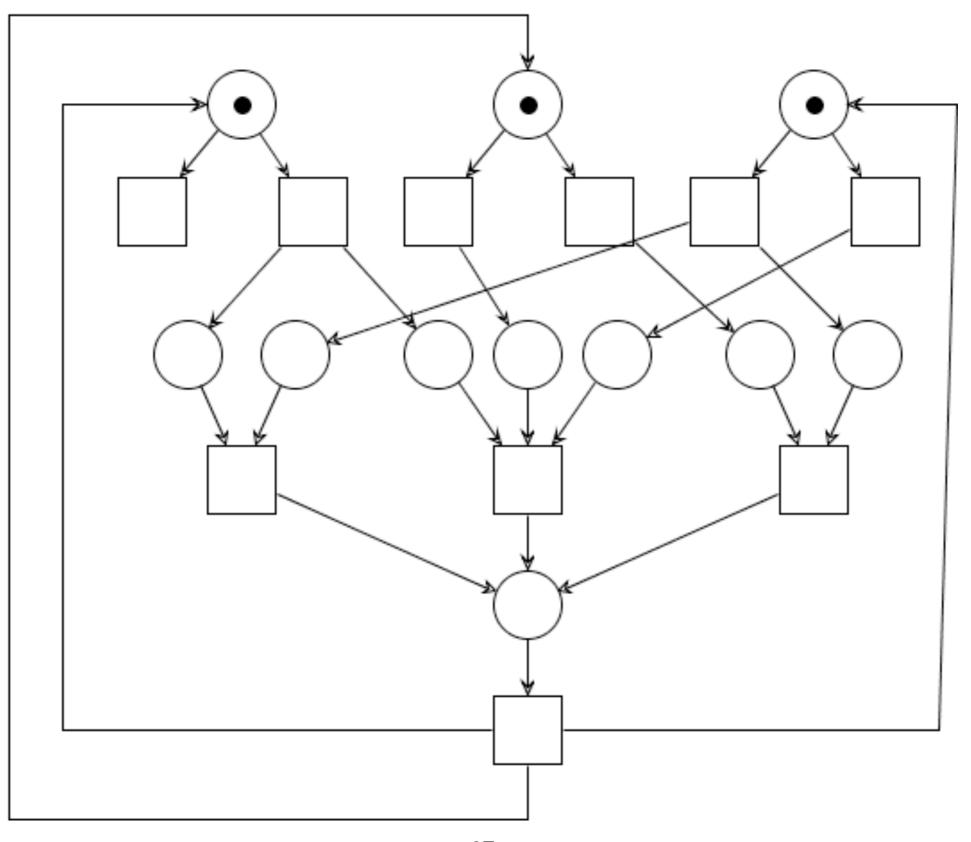
CNF-SAT formulas

Is there an assignment of boolean values to the variables such that $\phi = true$?

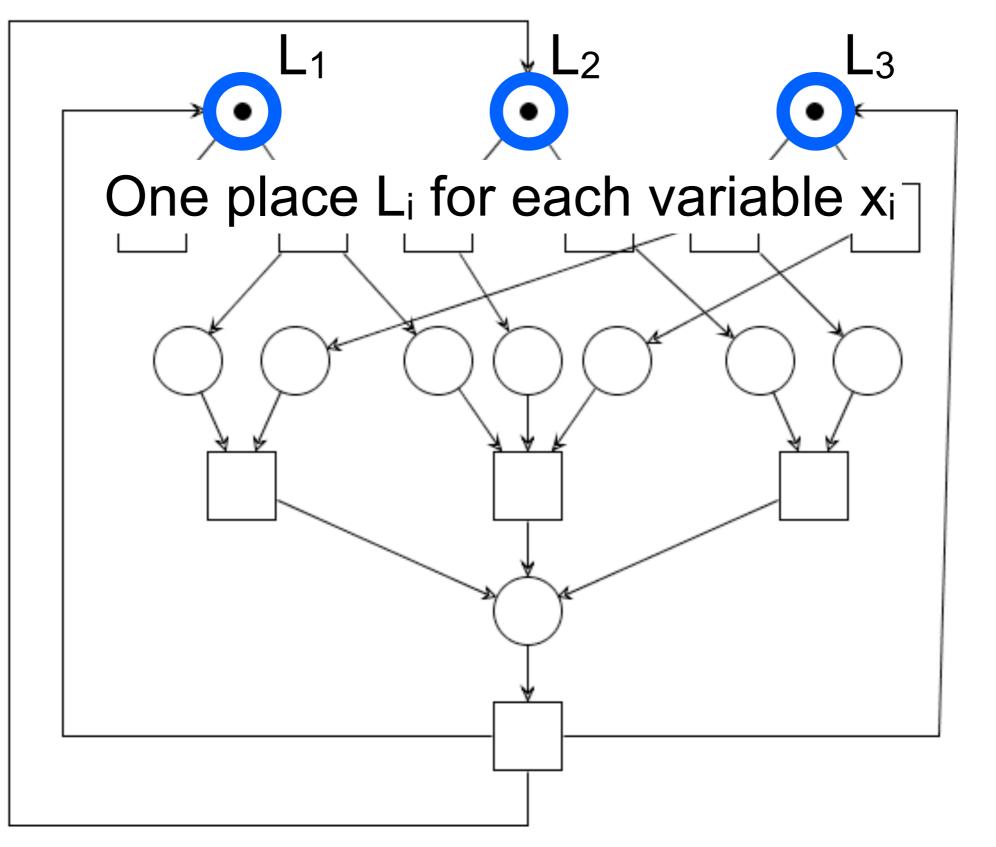
Is there an assignment of boolean values to the variables such that $\neg \phi = false$?

$$\phi = (x_1 \lor \overline{x}_3) \land (x_1 \lor \overline{x}_2 \lor x_3) \land (x_2 \lor \overline{x}_3)$$
$$\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$$

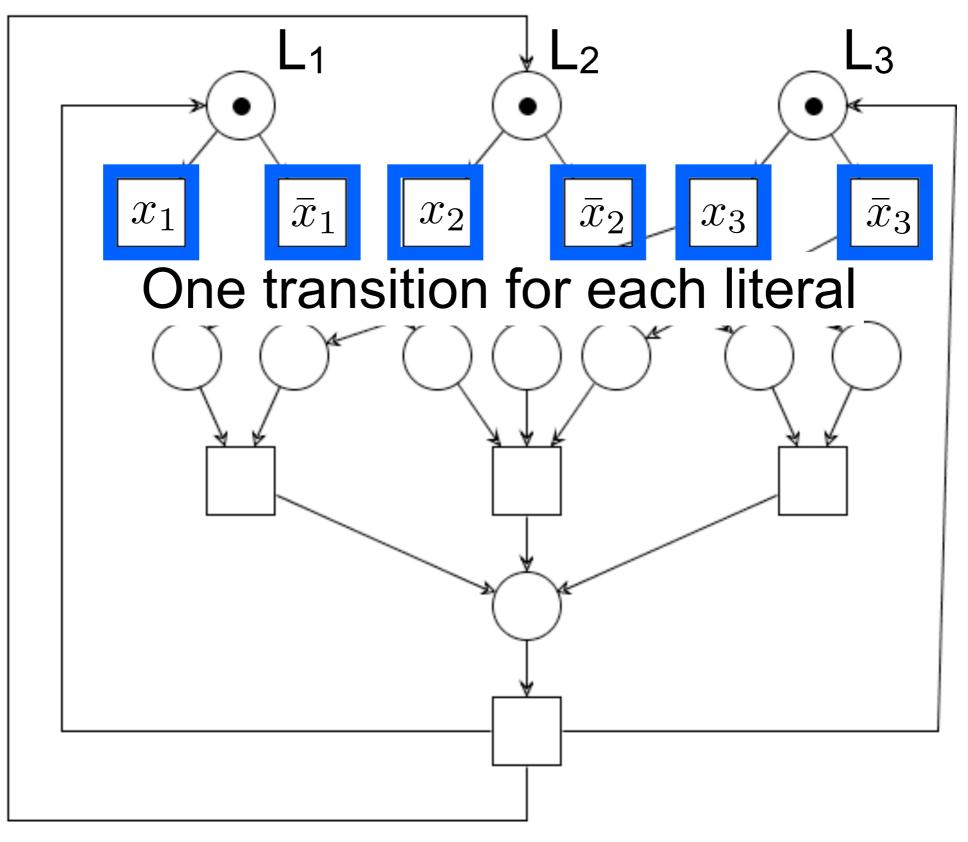
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



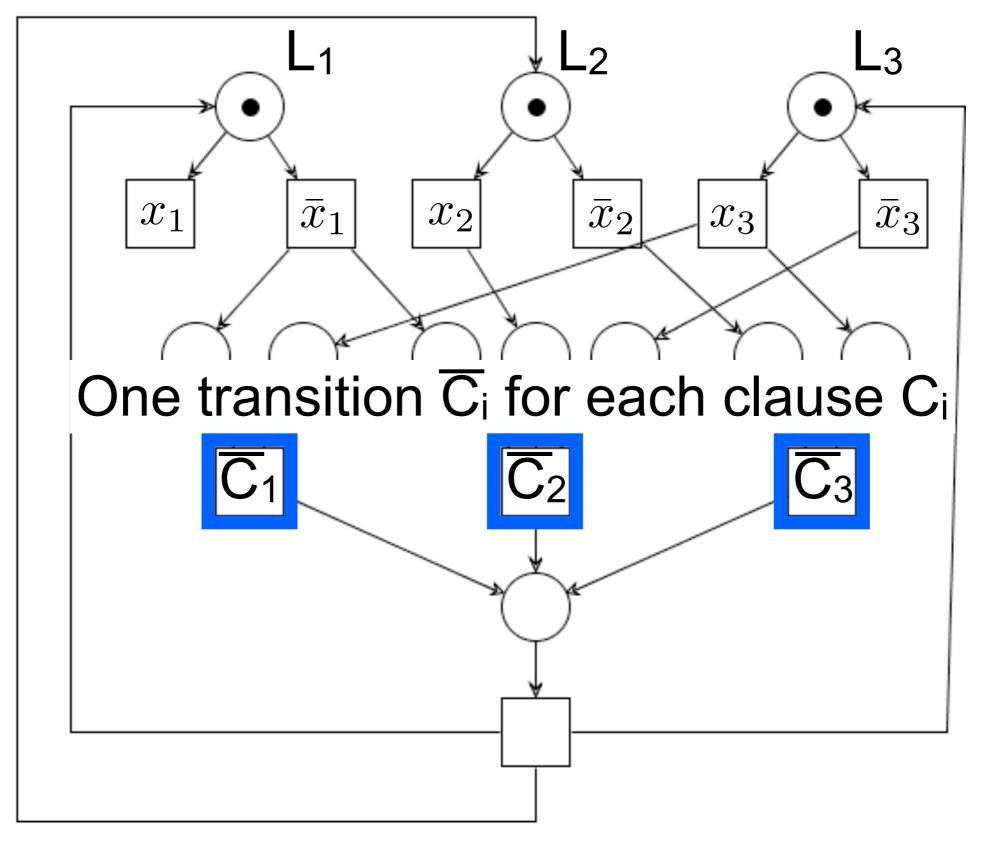
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



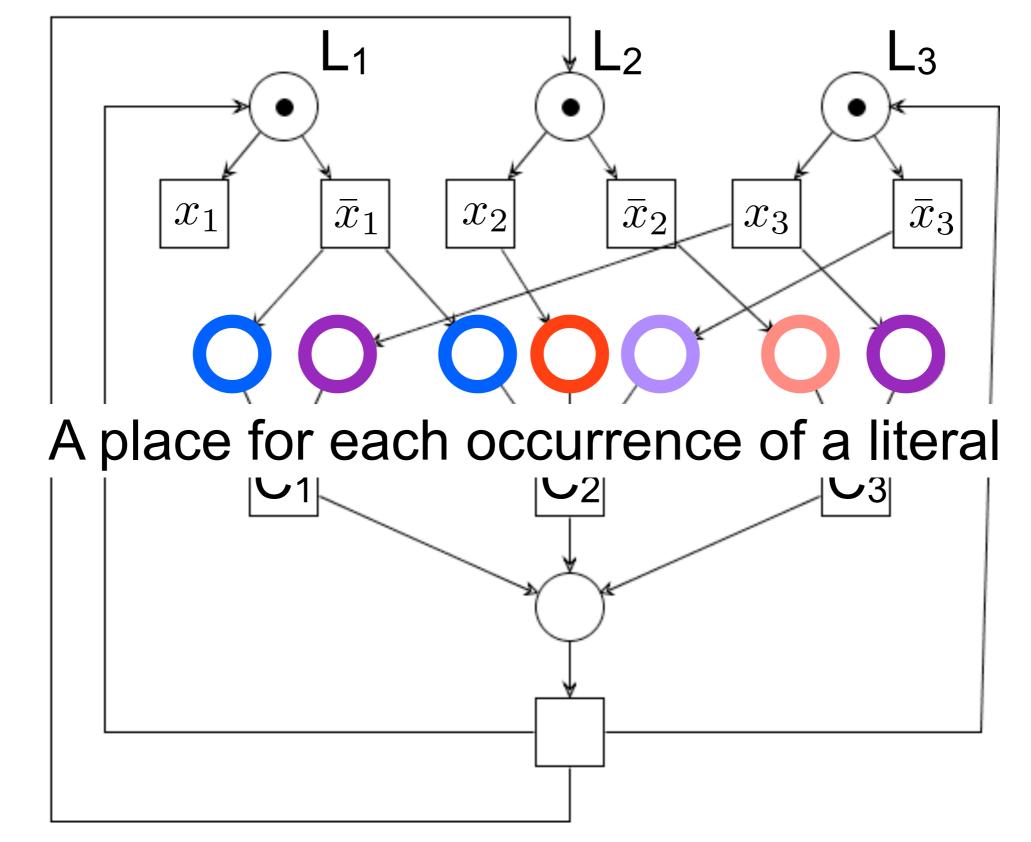
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



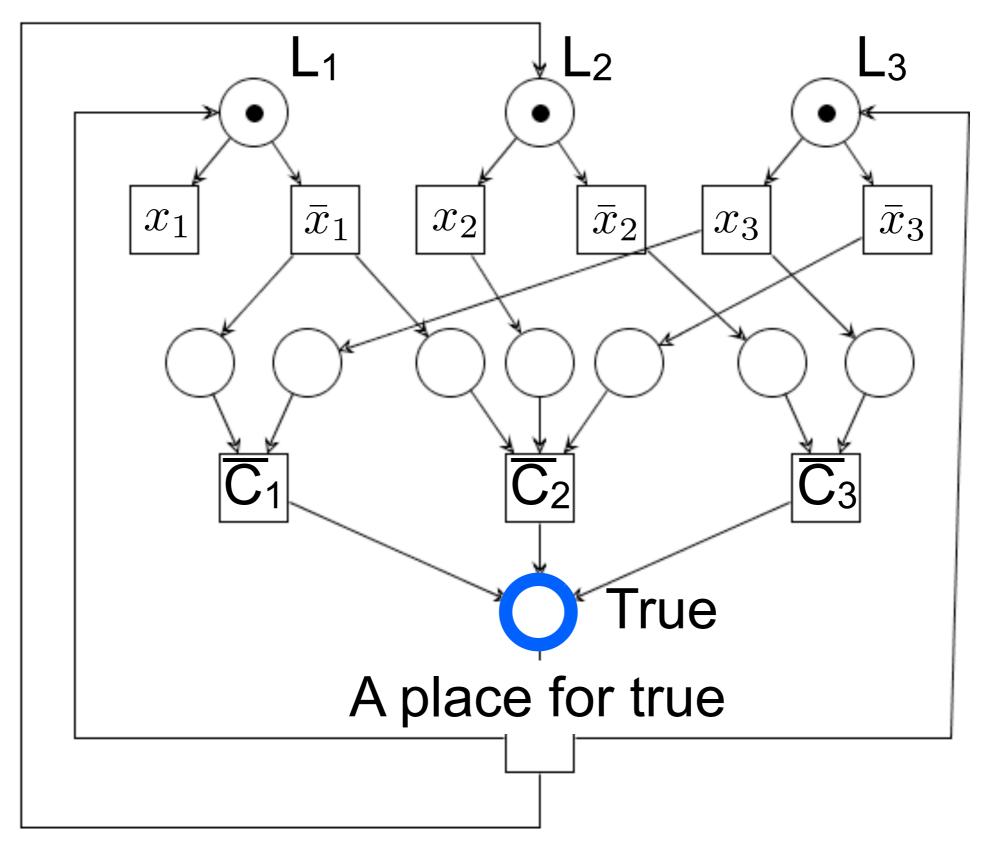
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



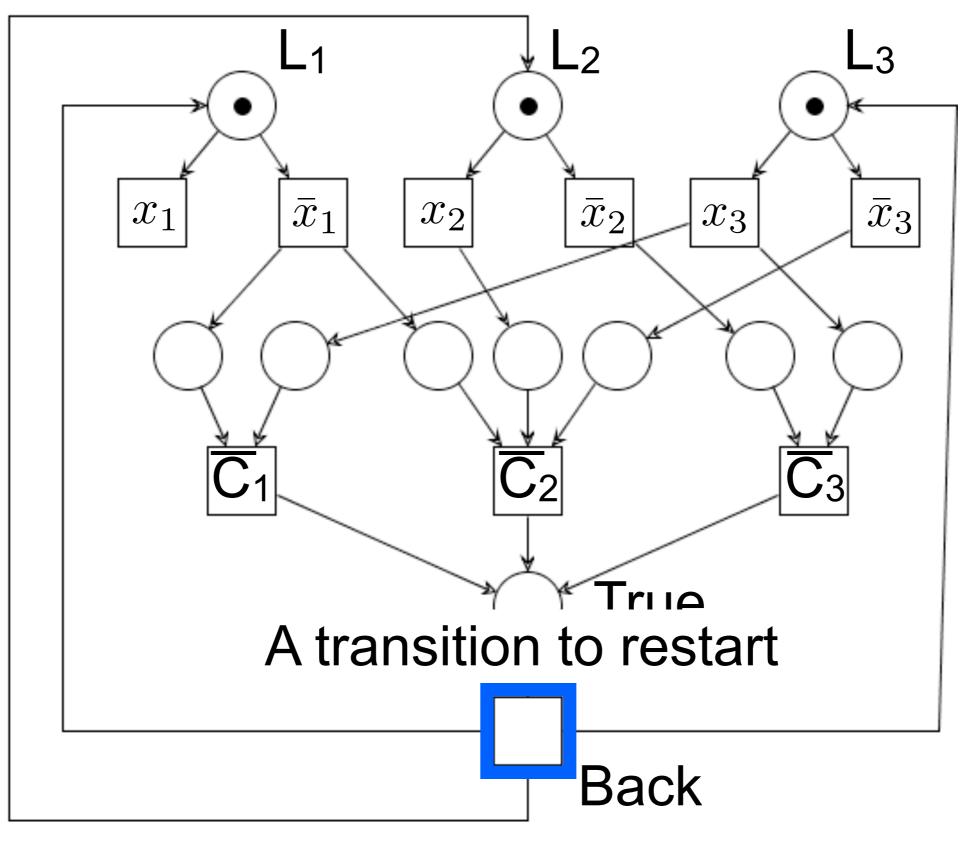
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



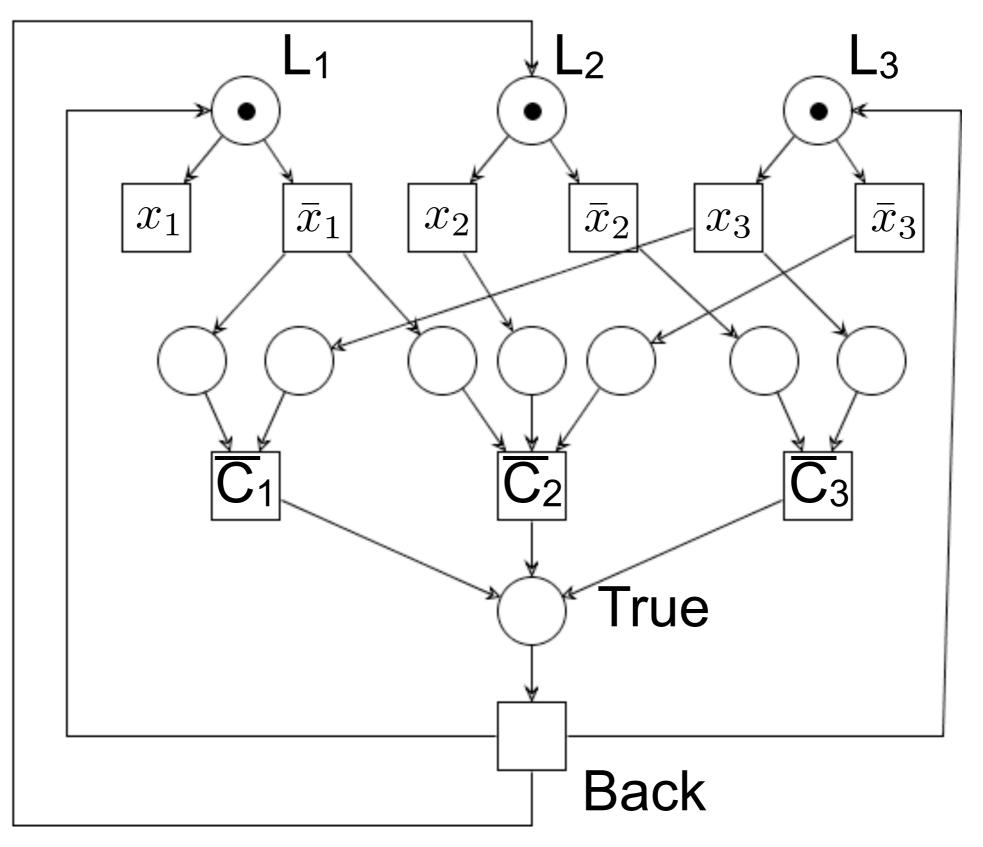
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



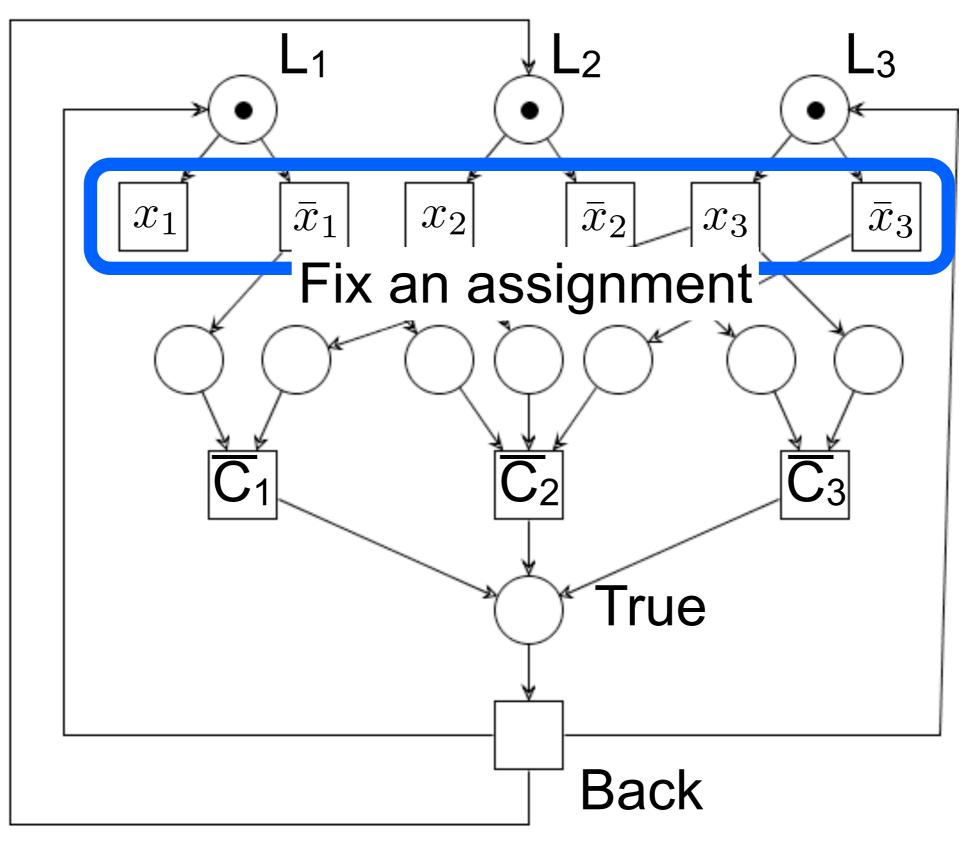
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



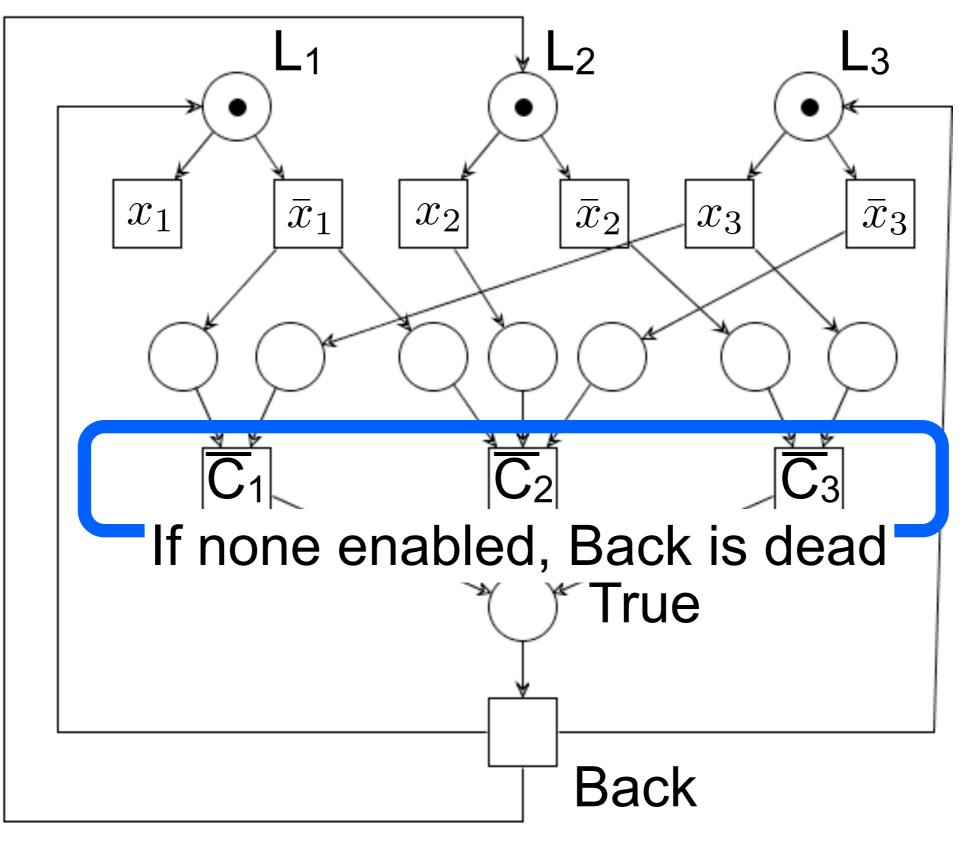
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



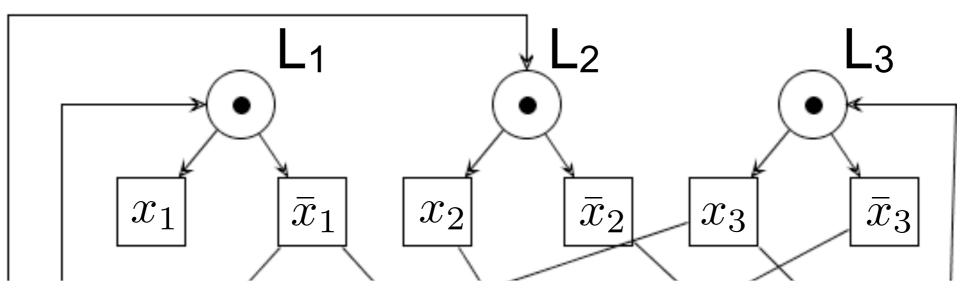
 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$



 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$

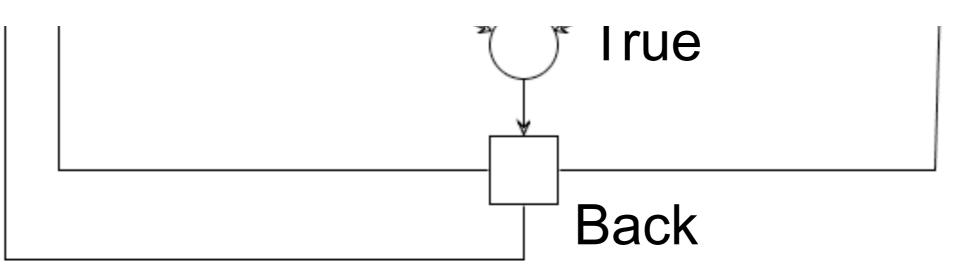


 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$

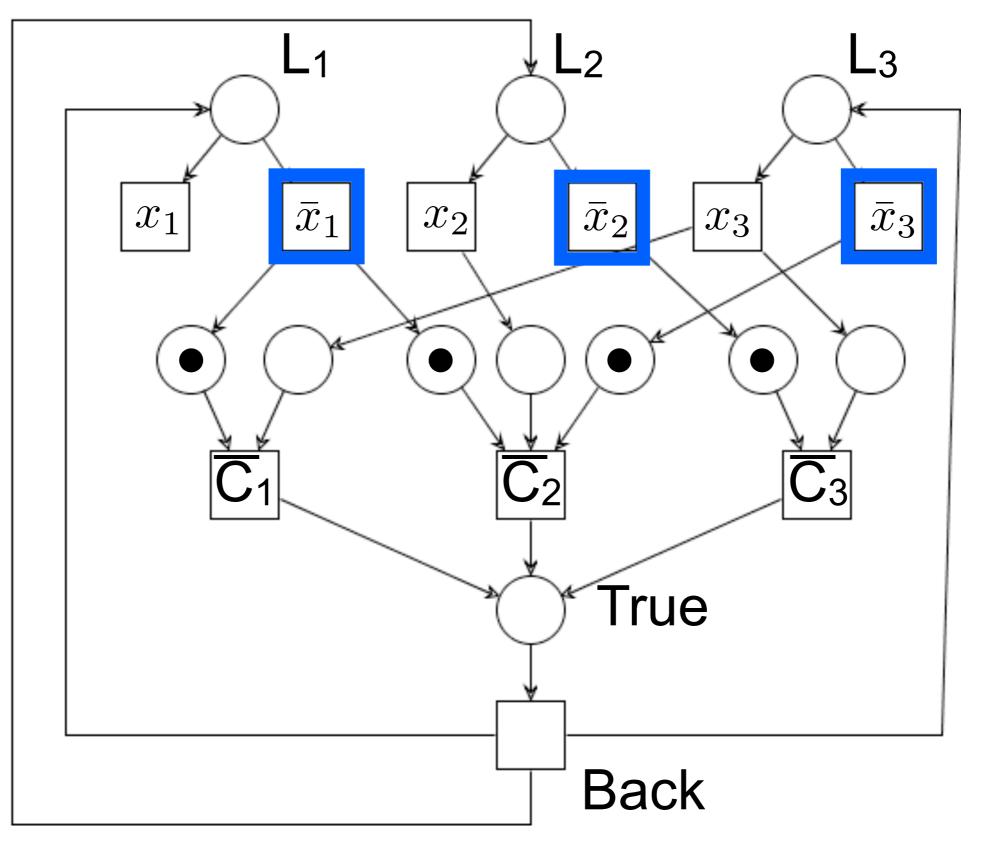


If ϕ is satisfiable, then the net is not live

If the net is not live, then ϕ is satisfiable



 $\neg \phi = (\overline{x}_1 \land x_3) \lor (\overline{x}_1 \land x_2 \land \overline{x}_3) \lor (\overline{x}_2 \land x_3)$





No polynomial algorithm to decide liveness of a free-choice system exists

(unless P=NP)

Exercise

Draw the net corresponding to the formula

$x_2 \wedge (x_1 \vee \overline{x}_3 \vee \overline{x}_4) \wedge (x_1 \vee \overline{x}_2) \wedge (\overline{x}_1 \vee x_4) \wedge (\overline{x}_2 \vee \overline{x}_4)$

Is it satisfiable?

Live and bounded free-choice nets

Rank Theorem (extended)

Theorem:

A free-choice system (P,T,F,M0) is live and bounded

iff

- 1. it has at least one place and one transition
- 2. it is connected
- 3. M₀ marks every proper siphon
- 4. it has a positive S-invariant
- 5. it has a positive T-invariant
- 6. $rank(N) = |C_N| 1$

(where C_N is the set of clusters)

A polynomial algorithm for maximal siphon

A polynomial algorithm for computing maximal siphon in R

Input: A net $N = (P, T, F, M_0)$, $R \subseteq P$ **Output:** $Q \subseteq R$

$$Q := R$$

while $(\exists p \in Q, \exists t \in \bullet p, t \notin Q \bullet)$
 $Q := Q \setminus \{p\}$
return Q

Q is a **siphon** if $\bullet Q \subseteq Q \bullet$

A polynomial algorithm for maximal unmarked siphon

3. M₀ marks every proper siphon

Input: A net $N = (P, T, F, M_0)$, $R = \{ p \mid M_0(p) = 0 \}$ **Output:** $Q \subseteq R$ maximal unmarked siphon

$$Q := R$$

while $(\exists p \in Q, \exists t \in \bullet p, t \notin Q \bullet)$
 $Q := Q \setminus \{p\}$
return Q

If Q is empty then M₀ marks every proper siphon

Main consequence

Given a free-choice system, the problem to decide if it is live and bounded can be solved in polynomial time



S-coverability

A technique to find positive S-invariant

Decompose the free-choice net in suitable S-nets so that any place belong to an S-net

Sum up the S-invariants of each subnet

S-component

Definition: Let N = (P, T, F) and $\emptyset \subset X \subseteq P \cup T$ Let $N' = (P \cap X, T \cap X, F \cap (X \times X))$ be a subnet of N. N' is an **S-component** if

- 1. it is a strongly connected S-net
- 2. for every place $p \in X \cap P$, we have $\bullet p \cup p \bullet \subseteq X$

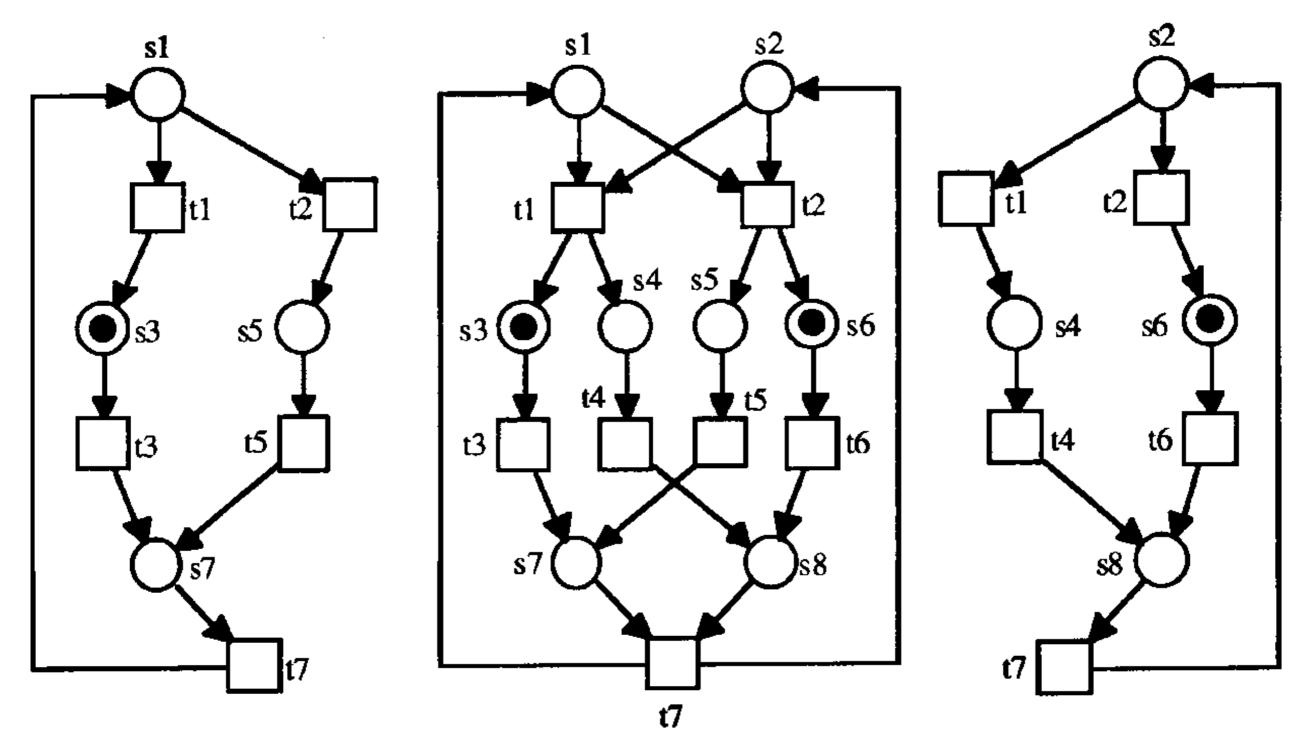
S-cover

Definition: Let **C** be a set of S-components of a net N

C is an **S-cover** if every place p of N belongs to one or more S-components in **C**

We say that N is **covered by S-components** if it has an S-cover





S-coverability theorem

Theorem: If a free-choice net N is live and bounded then N is S-coverable

(proof omitted)

A technique to find positive T-invariant

Decompose the free-choice net in suitable T-nets so that any transition belong to a T-net

Sum up the T-invariants of each subnet

T-component

Definition: Let N = (P, T, F) and $\emptyset \subset X \subseteq P \cup T$ Let $N' = (P \cap X, T \cap X, F \cap (X \times X))$ be a subnet of N. N' is a **T-component** if

1. it is a strongly connected T-net

2. for every transition $t \in X \cap T$, we have $\bullet t \cup t \bullet \subseteq X$

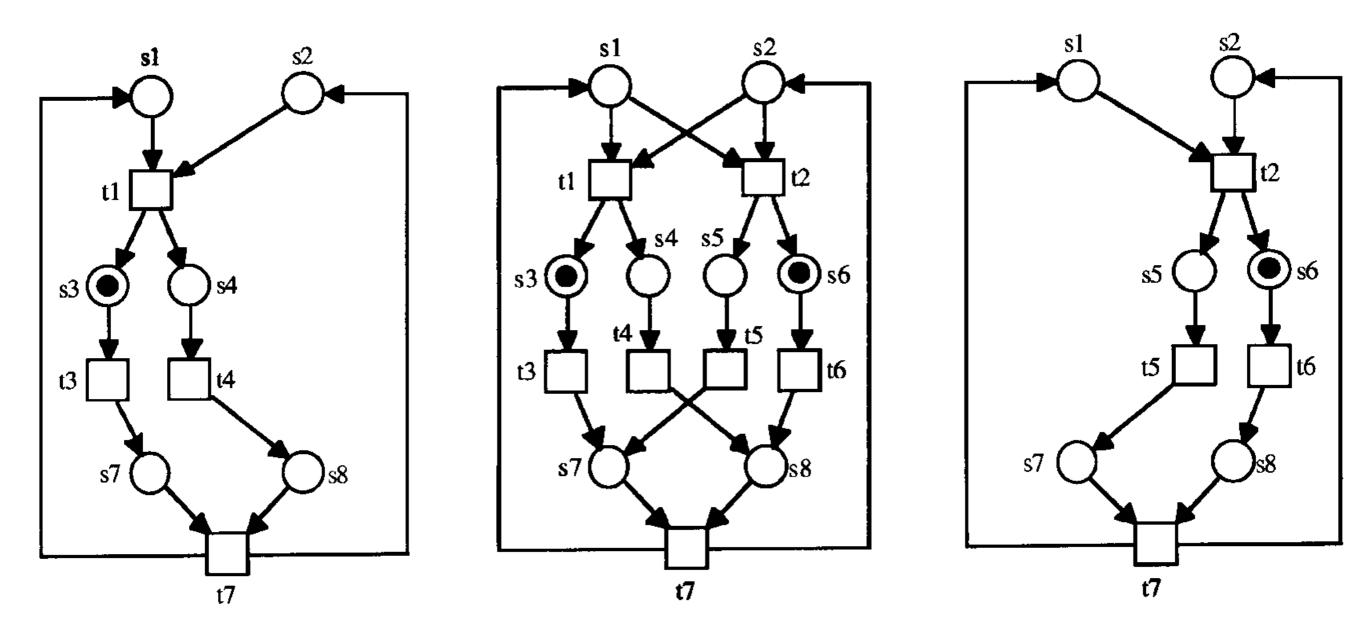
T-cover

Definition: Let **C** be a set of T-components of a net N

C is a **T-cover** if every transition t of N belongs to one or more T-components in **C**

We say that N is **covered by T-components** if it has a T-cover

T-cover: example



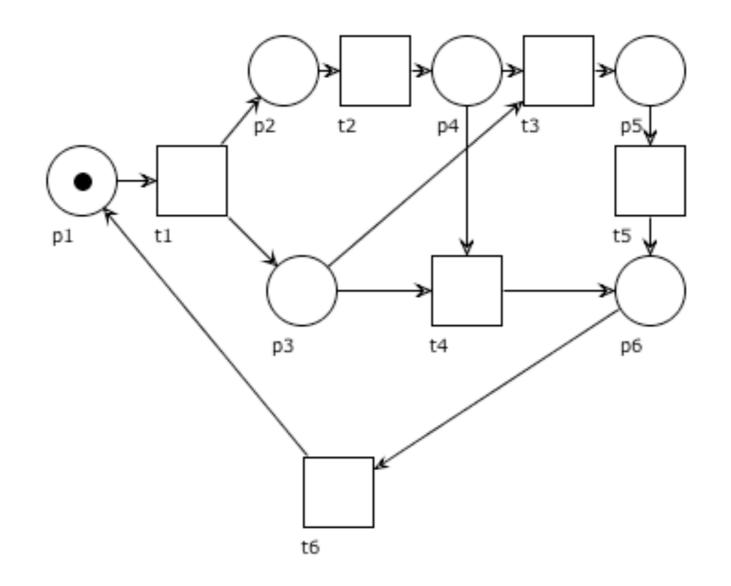
T-coverability theorem

Theorem: If a free-choice net N is live and bounded then N is T-coverable

(proof omitted)

Exercise

Find an S-cover and a T-cover for the net below and derive suitable S- and T-invariants



Compositionality

Compositionality of sound free-choice nets

Lemma:

If a free-choice workflow net N is sound then it is safe

(because it is S-coverable and M₀=i has just one token)

Proposition:

If N and N' are sound free-choice workflow nets then N[N'/t] is a sound free-choice workflow net

(we just need to show that N[N'/t] is free-choice)